

Static and Dynamic Program Analysis Using WALA (T.J. Watson Libraries for Analysis)

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PLDI 2010 Tutorial**

`http://wala.sf.net`



WALA
T. J. WATSON LIBRARIES FOR ANALYSIS

What is WALA?

- ◆ **Java libraries for static and dynamic program analysis**
- ◆ **Initially developed at IBM T.J. Watson Research Center**
- ◆ **Open source release in 2006 under Eclipse Public License**
- ◆ **Key design goals**
 - **Robustness**
 - **Efficiency**
 - **Extensibility**



(Some) Previous Uses of WALA

◆ Research

- over 40 publications from 2003-present
- Including one at PLDI'10 (MemSAT)
- <http://wala.sf.net/wiki/index.php/Publications.php>

◆ Products

- Rational Software Analyzer: NPEs (Loginov et al. ISSTA'08), resource leak detection (Torlak and Chandra, ICSE'10)
- Rational AppScan: taint analysis (Tripp et al., PLDI'09), string analysis (Geay et al., ICSE'09)
- Tivoli Storage Manager: Javascript analysis
- WebSphere: analysis of J2EE apps



WALA Features: Static Analysis

- ◆ **Pointer analysis / call graph construction**
 - Several algorithms provided (RTA, variants of Andersen's analysis)
 - Highly customizable (e.g., context sensitivity policy)
 - Tuned for performance (time and space)
- ◆ **Interprocedural dataflow analysis framework**
 - Tabulation solver (Reps-Horwitz-Sagiv POPL'95) with extensions
 - Also tuned for performance
- ◆ **Context-sensitive slicing framework**
 - With customizable dependency tracking



Other Key WALA Features

- ◆ **Multiple language front-ends**
 - **Bytecode**: Java, .NET (internal)
 - **Source (CAst)**: Java, Javascript, X10, PHP (partial, internal), ABAP (internal)
 - Add your own!
- ◆ **Generic analysis utilities / data structures**
 - Graphs, sets, maps, constraint solvers, ...
- ◆ **Limited code transformation**
 - Java bytecode instrumentation via Shrike
 - But, main WALA IR is immutable, and no code gen provided
 - designed primarily for computing analysis info



What We'll Cover

◆ **Overviews of main modules**

- **Important features**
- **Key class names**
- **How things fit together**
- **How to customize**

◆ **“Deep dives” into real code**

- **Interprocedural dataflow analysis example**
- **CAst Javascript front-end**



How to get WALA

- ◆ Walkthrough on “Getting Started” page at wala.sf.net
- ◆ Code available in SVN repository
 - Trunk or previous tagged releases
 - Split into several Eclipse projects, e.g.,
`com.ibm.wala.core`, `com.ibm.wala.core.tests`
- ◆ Dependence on Eclipse
 - Easiest to build / run from Eclipse, but command line also supported
 - Runtime dependence on some Eclipse plugins (progress monitors, GUI functionality, etc.); must be in classpath



GENERAL UTILITIES



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WALA Data Structures

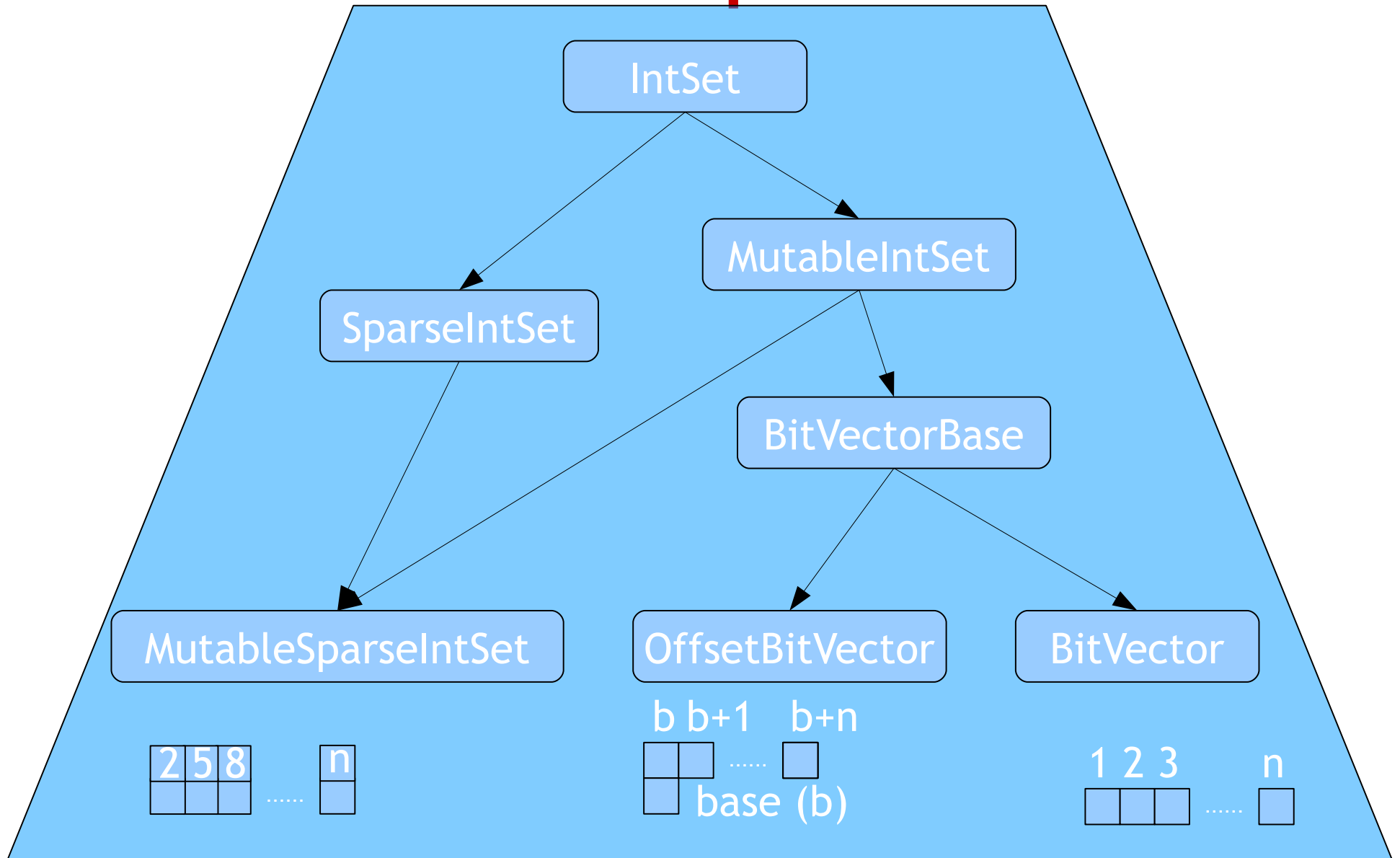
Fixpoint Dataflow Solvers

Graphs and Algorithms

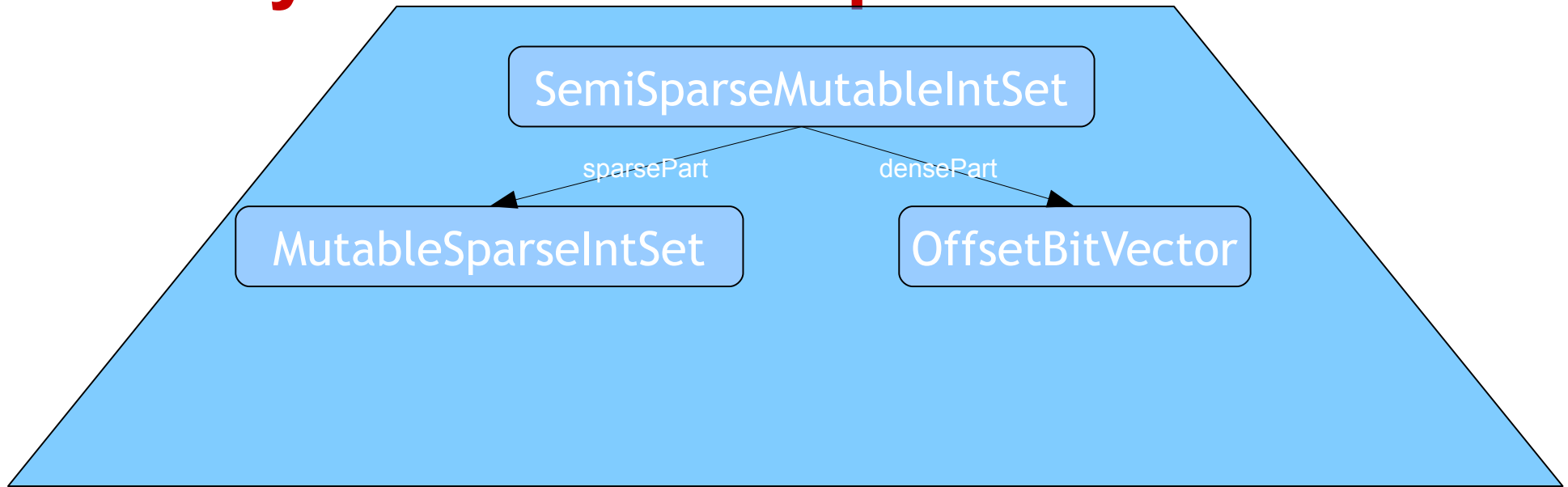
Bit Sets



Basic Bit Set Representations



Hybrid Bit Set Representation

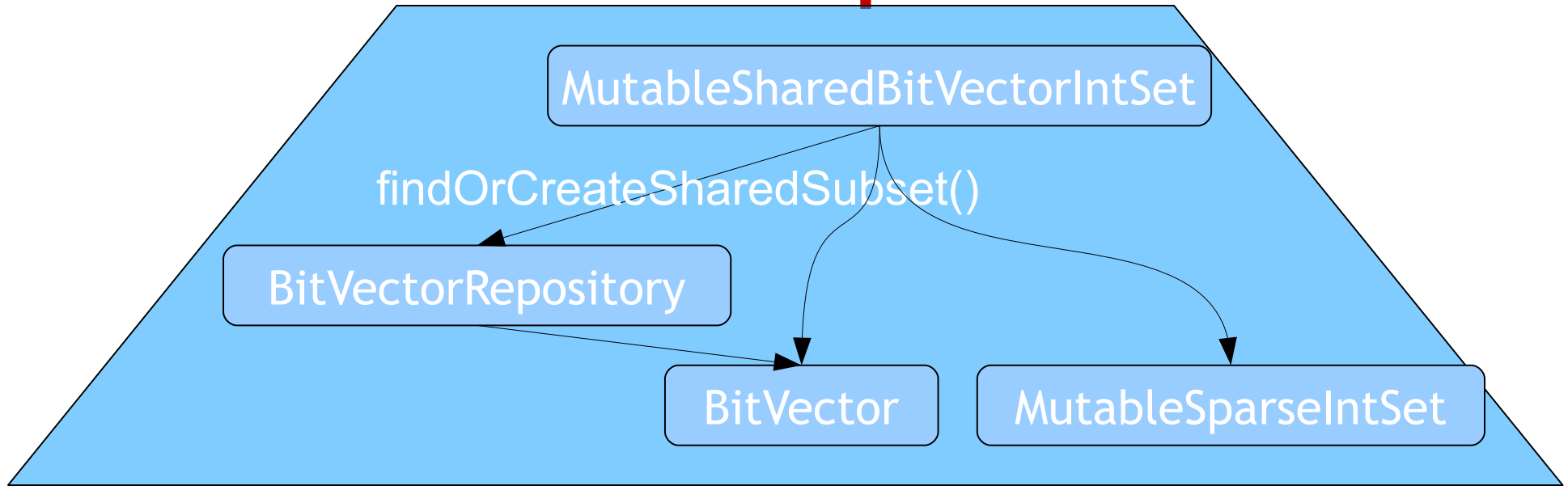


Split bitset to save space using dense and sparse parts

- **Dense words: $(\text{max} - \text{min}) / \text{bits per word}$**
- **Sparse words: number of set bits**
- **Calculate best use of a single dense portion**
- **Rebalance on mutation, amortizing to save cost**



Shared Bit Set Representation

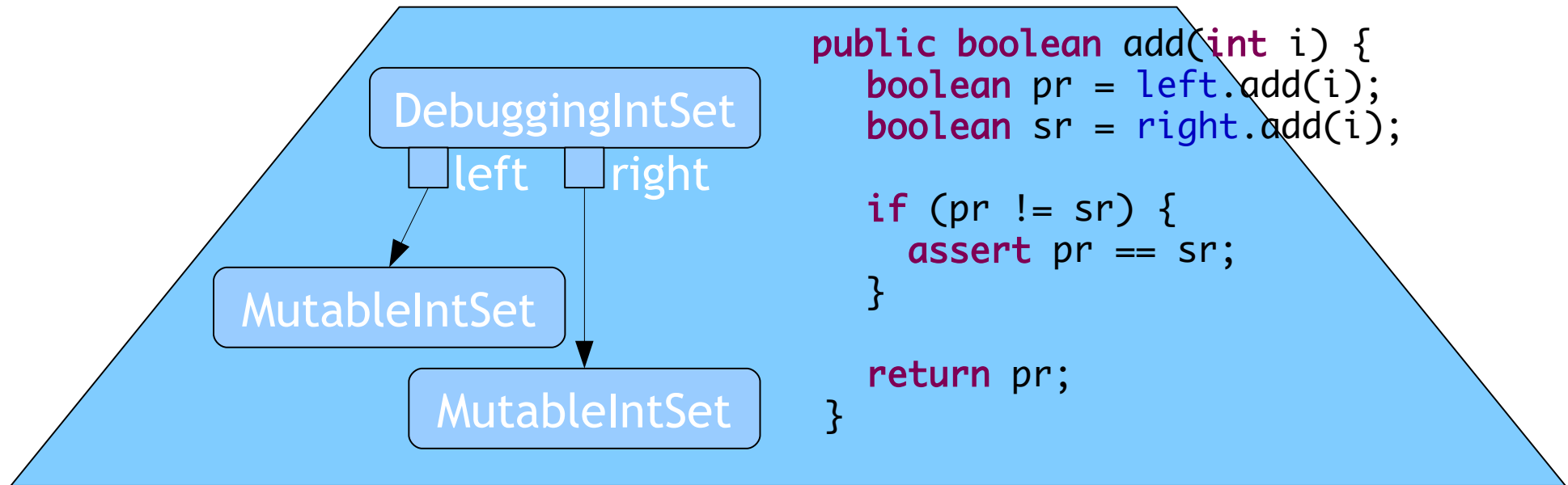


Save space by sharing common portions of bit sets

- **State split into common and private portions**
- **Repository manages set of common portions**
- **Common portions come and go on demand**



Debugging Bit Sets



- Meant to help debug new bitset implementations
 - Parameterized by two other implementations
 - Assert two implementations give same results
 - Factory interface allows use as standard bitsets
 - For development only: major time and space costs



Basic Graph Representation

NodeManager<T>

EdgeManager<T>

Iterator<T> iterator()

int getNumberOfNodes()

void addNode(T n)

boolean containsNode(T n)

Iterator<T> getPredNodes(T n)

int getPredNodeCount(T n)

Iterator<T> getSuccNodes(T n)

int getSuccNodeCount(T n)

void addEdge(T src, T dst)

boolean hasEdge(T src, T dst)

Graph<T>



Numbered Graph Representation

NumberedNodeManager<T>

NumberedEdgeManager<T>

int getNumber(T N)

T getNode(**int** number)

int getMaxNumber()

Iterator<T> iterateNodes(IntSet s)

IntSet getSuccNodeNumbers(T node)

IntSet getPredNodeNumbers(T node)

NumberedGraph<T>



Labeled Graph Representation

LabeledEdgeManager<T, U>

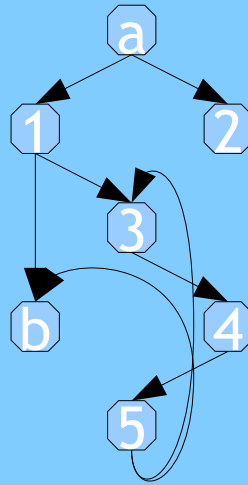
```
U getDefaultLabel()
Iterator<T> getPredNodes(T N, U label)
Iterator<? extends U> getPredLabels(T N)
int getPredNodeCount(T N, U label)
Iterator<? extends T> getSuccNodes(T N, U label)
Iterator<? extends U> getSuccLabels(T N)
int getSuccNodeCount(T N, U label)
void addEdge(T src, T dst, U label)
boolean hasEdge(T src, T dst, U label)
Set<? extends U> getEdgeLabels(T src, T dst)
```

LabeledGraph<T,U>

NumberedLabeledEdgeManager<T,U>



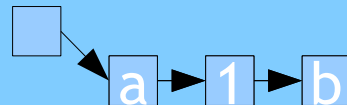
Generic Graph Operations: Breadth First Search



BFSIterator



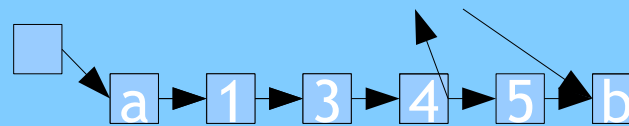
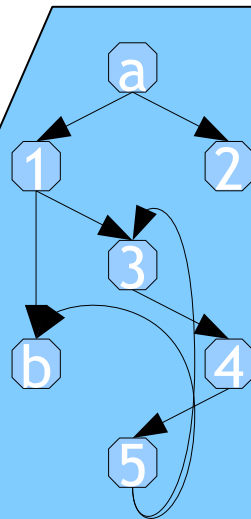
BoundedBFSIterator



BFSPathFinder



Generic Graph Operations: Depth First Search



DFSPathFinder



DFSFinishTimeIterator

NumberedDFSFinishTimeIterator

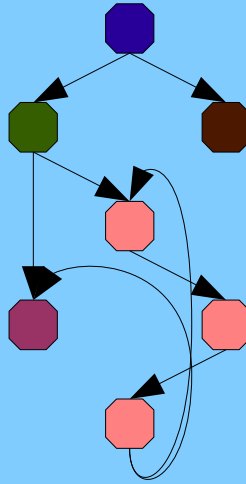


DFSDiscoverTimeIterator

NumberedDFSDiscoverTimeIterator



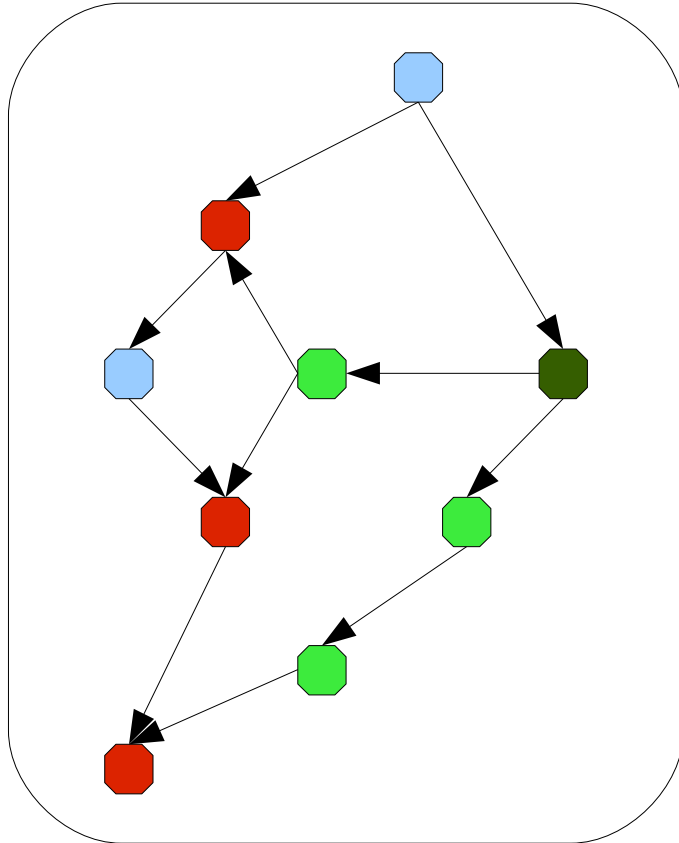
Generic Graph Operations: SCCs



SCCIterator



Graph Algorithms



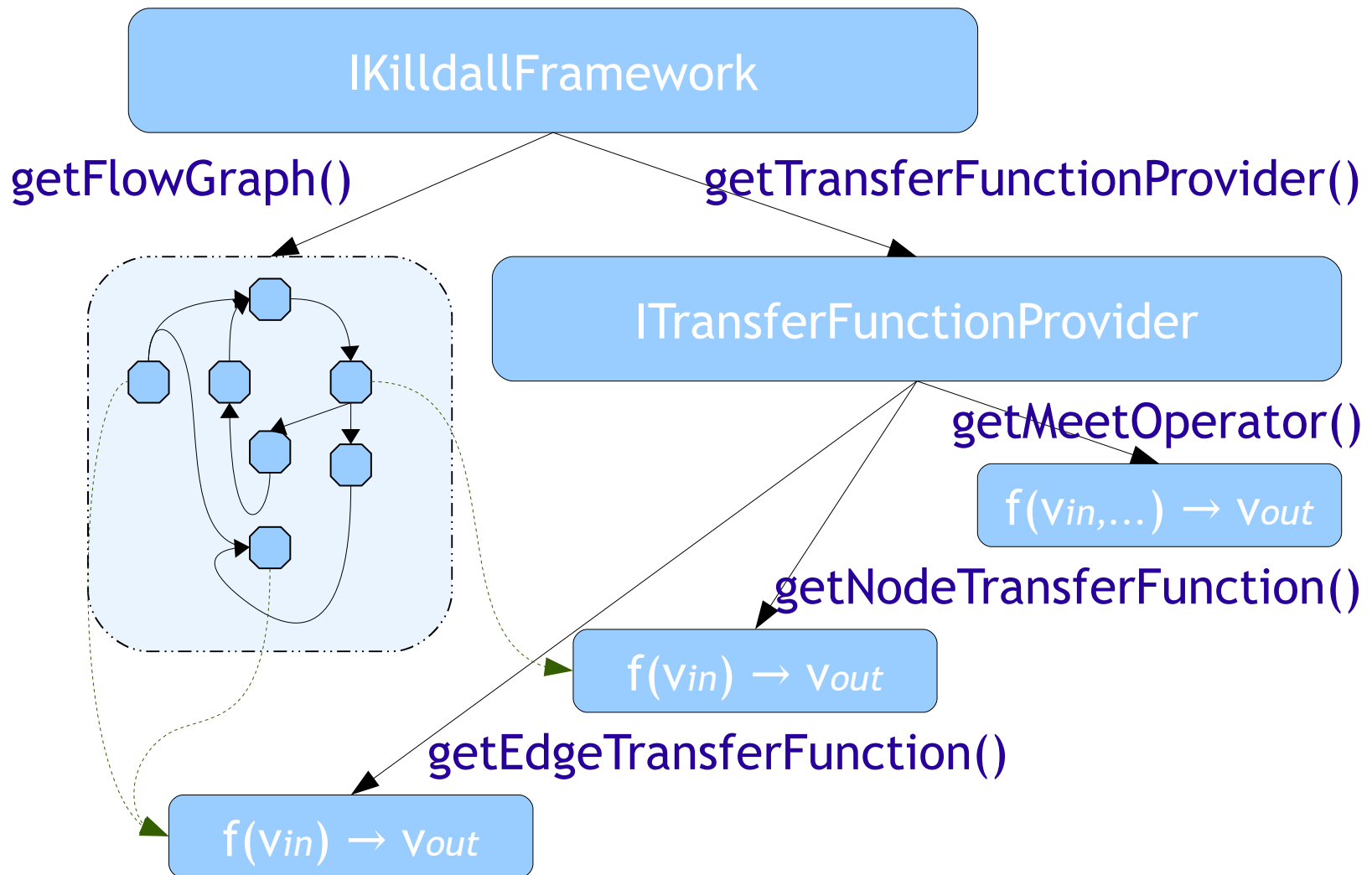
Dominators

NumberedDominators

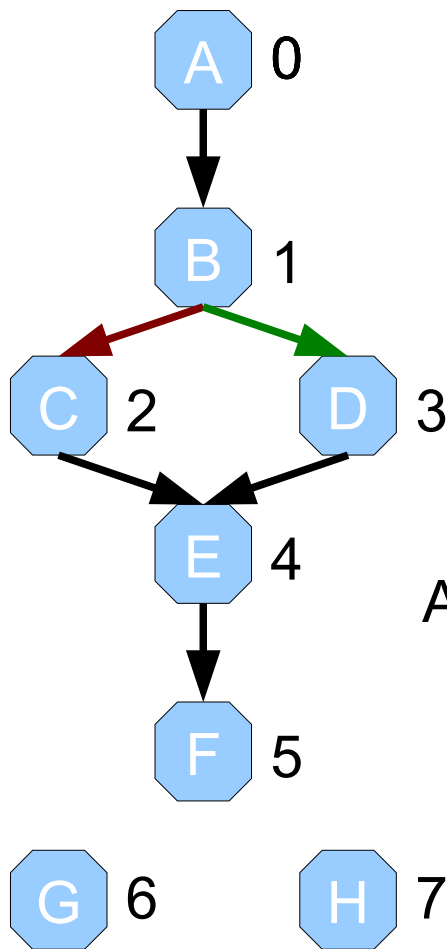
DominanceFrontiers



Dataflow Systems



Dataflow Example



filters 0

filters 1

passes all values

At each node, transfer function adds its number

Example from GraphDataflowTest



Dataflow Example

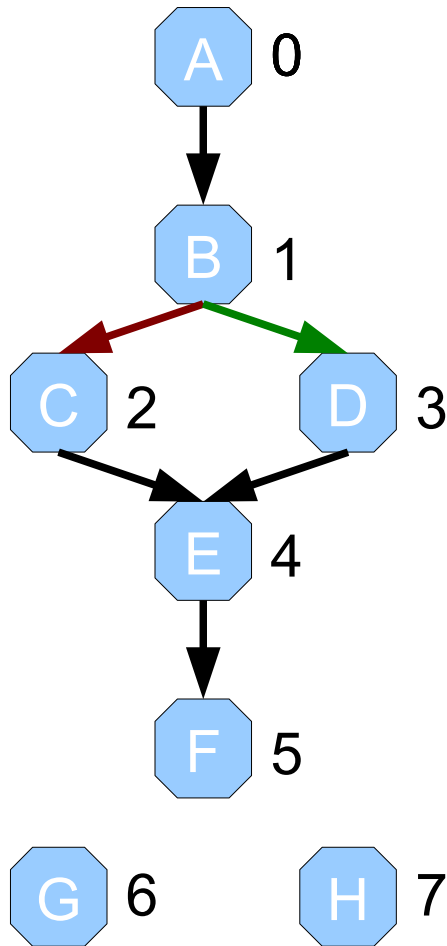
```
public UnaryOperator<BitVectorVariable>
getNodeTransferFunction(String node) {
    return new BitVectorUnionConstant(
        values.getMappedIndex(node)); }
```

```
public UnaryOperator<BitVectorVariable>
getEdgeTransferFunction(String from, String to) {
    if (from == nodes[1] && to == nodes[3])
        return new BitVectorFilter(zero());
    else if (from == nodes[1] && to == nodes[2])
        return new BitVectorFilter(one());
    else {
        return BitVectorIdentity.instance();
    }
}
```

```
public AbstractMeetOperator<BitVectorVariable>
getMeetOperator() {
    return BitVectorUnion.instance(); }
```



Dataflow Example



Node A(0) = { 0 }

Node B(1) = { 0 1 }

Node C(2) = { 0 2 }

Node D(3) = { 1 3 }

Node E(4) = { 0 1 2 3 4 }

Node F(5) = { 0 1 2 3 4 5 }

Node G(6) = { 6 }

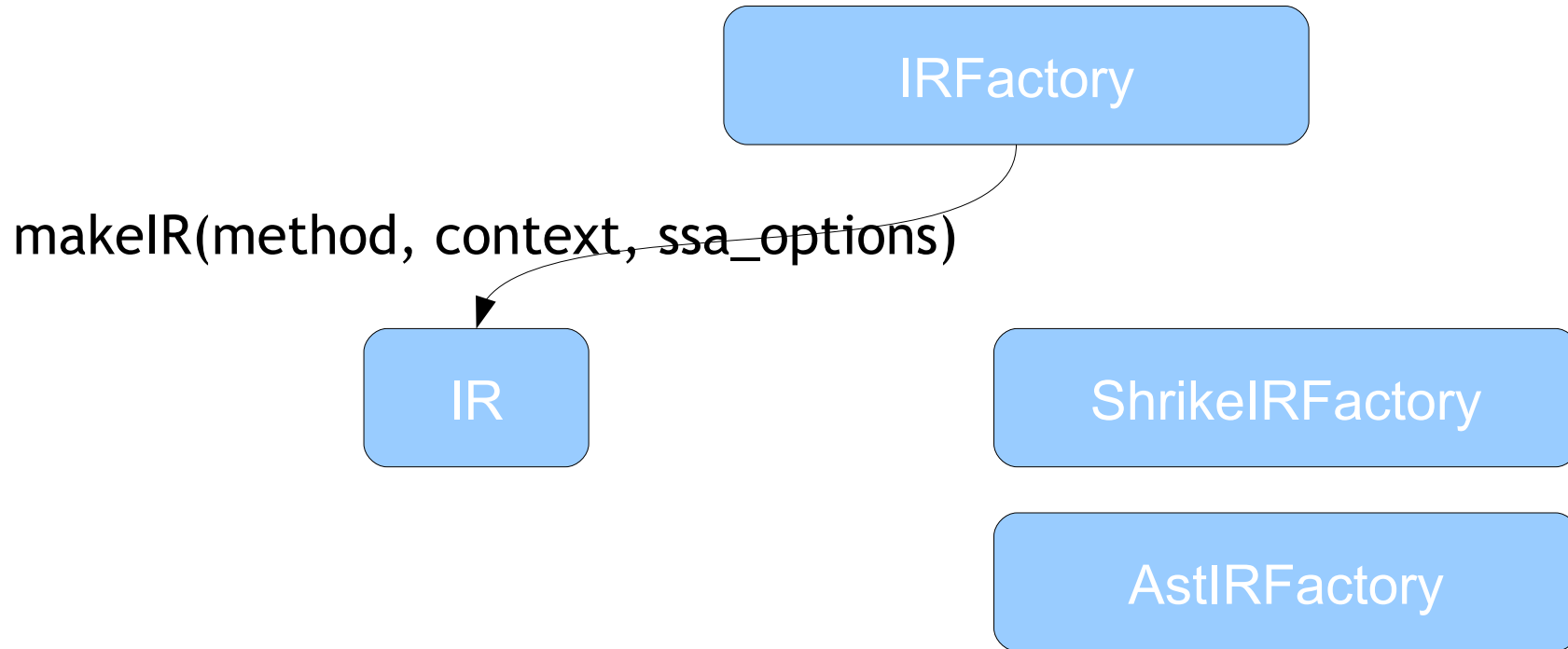
Node H(7) = { 7 }

INTERMEDIATE REPRESENTATION

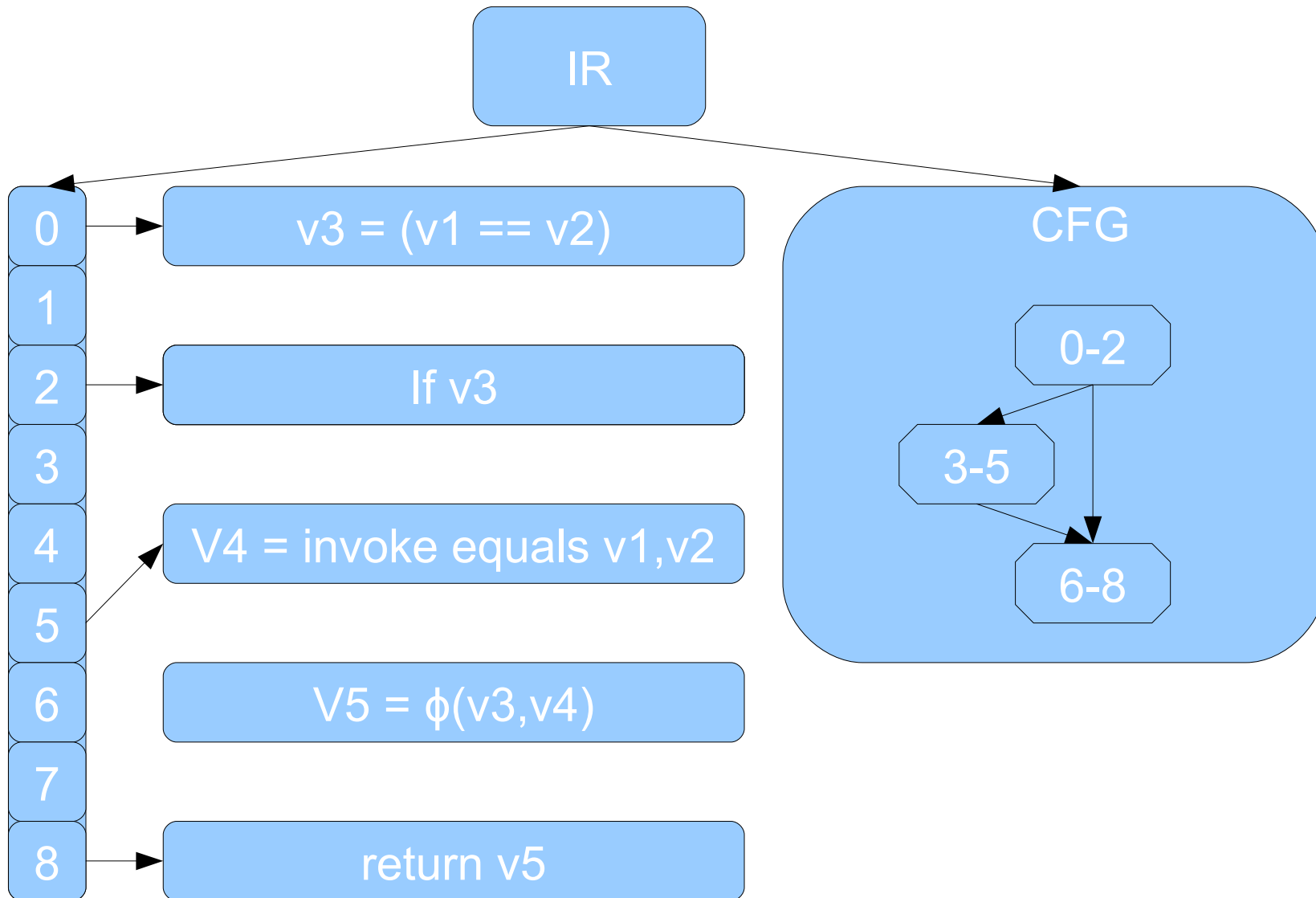


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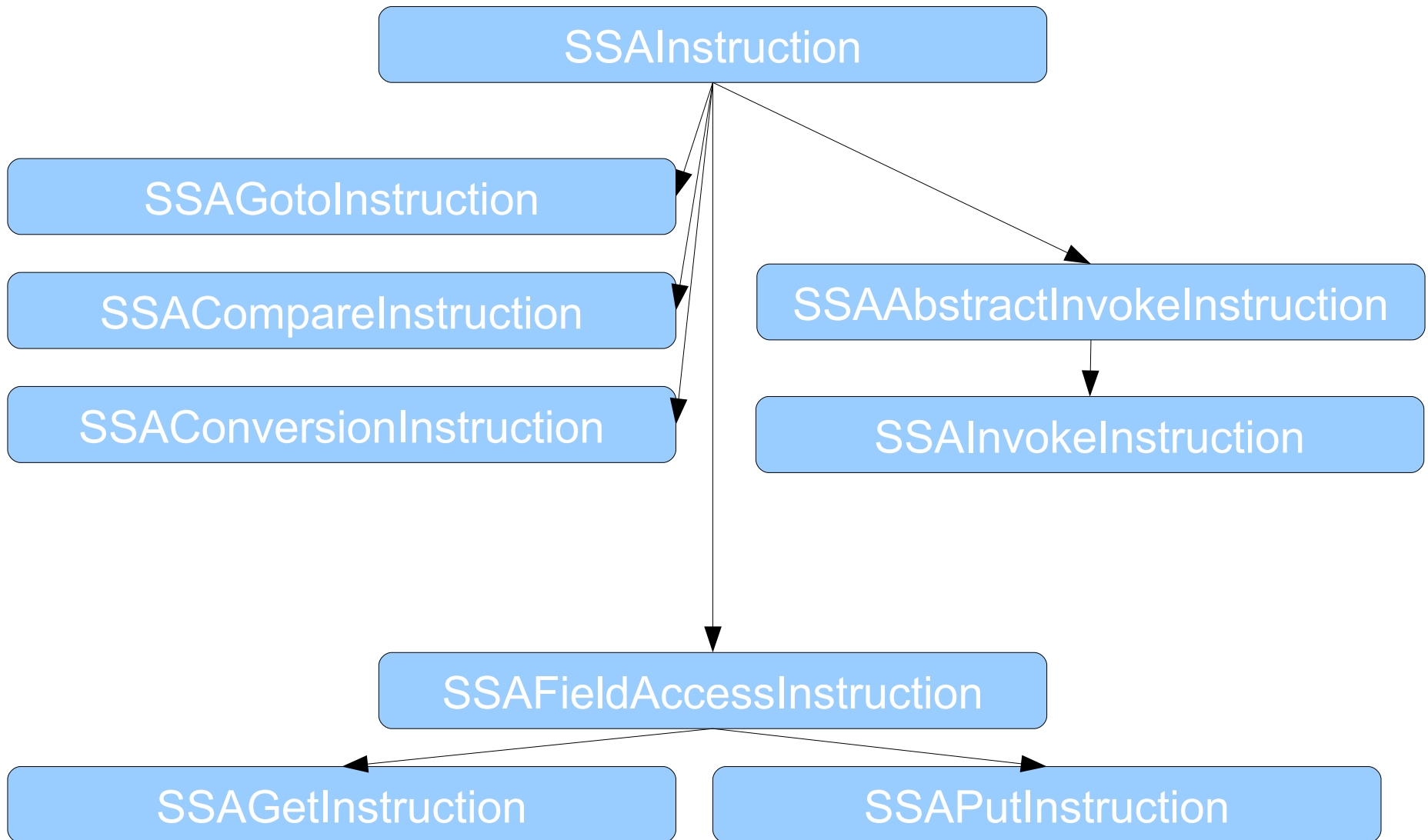
IR Factories



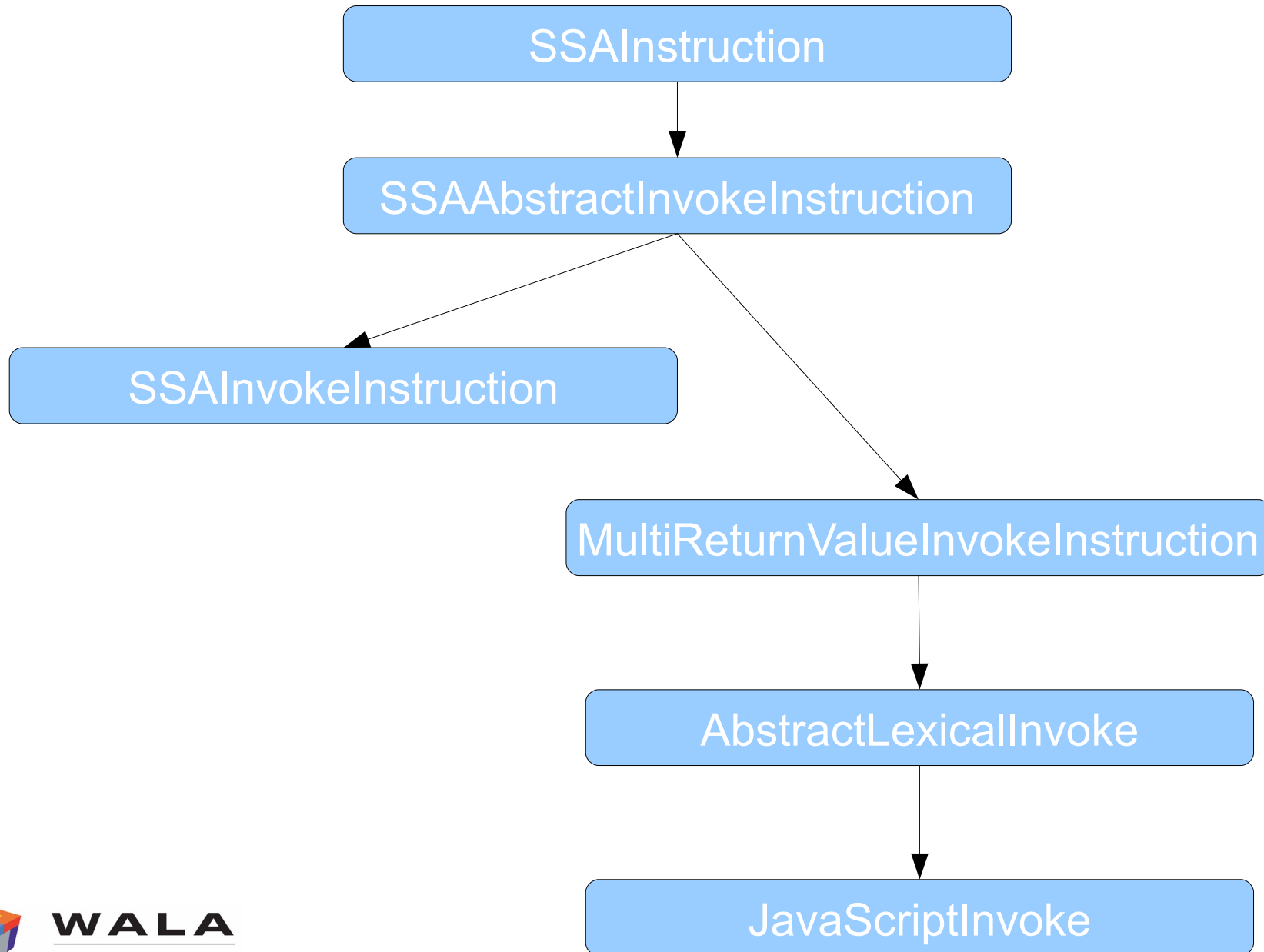
IR Structure



Instruction Types

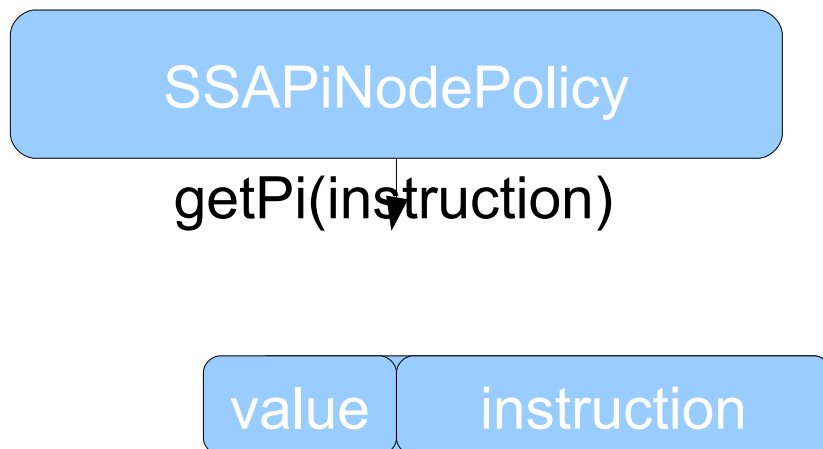


Instruction Types

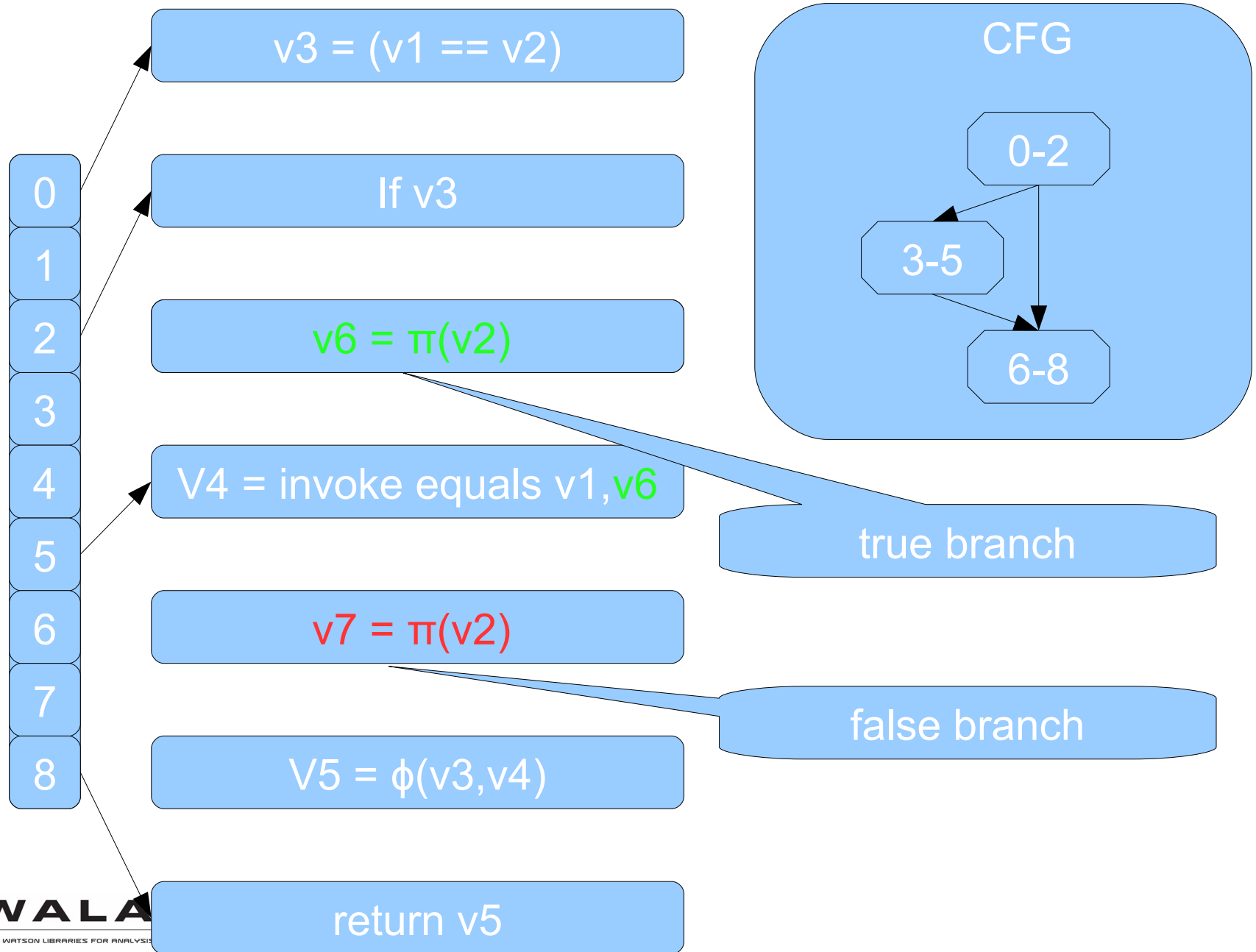


IR Structure: Pi Nodes

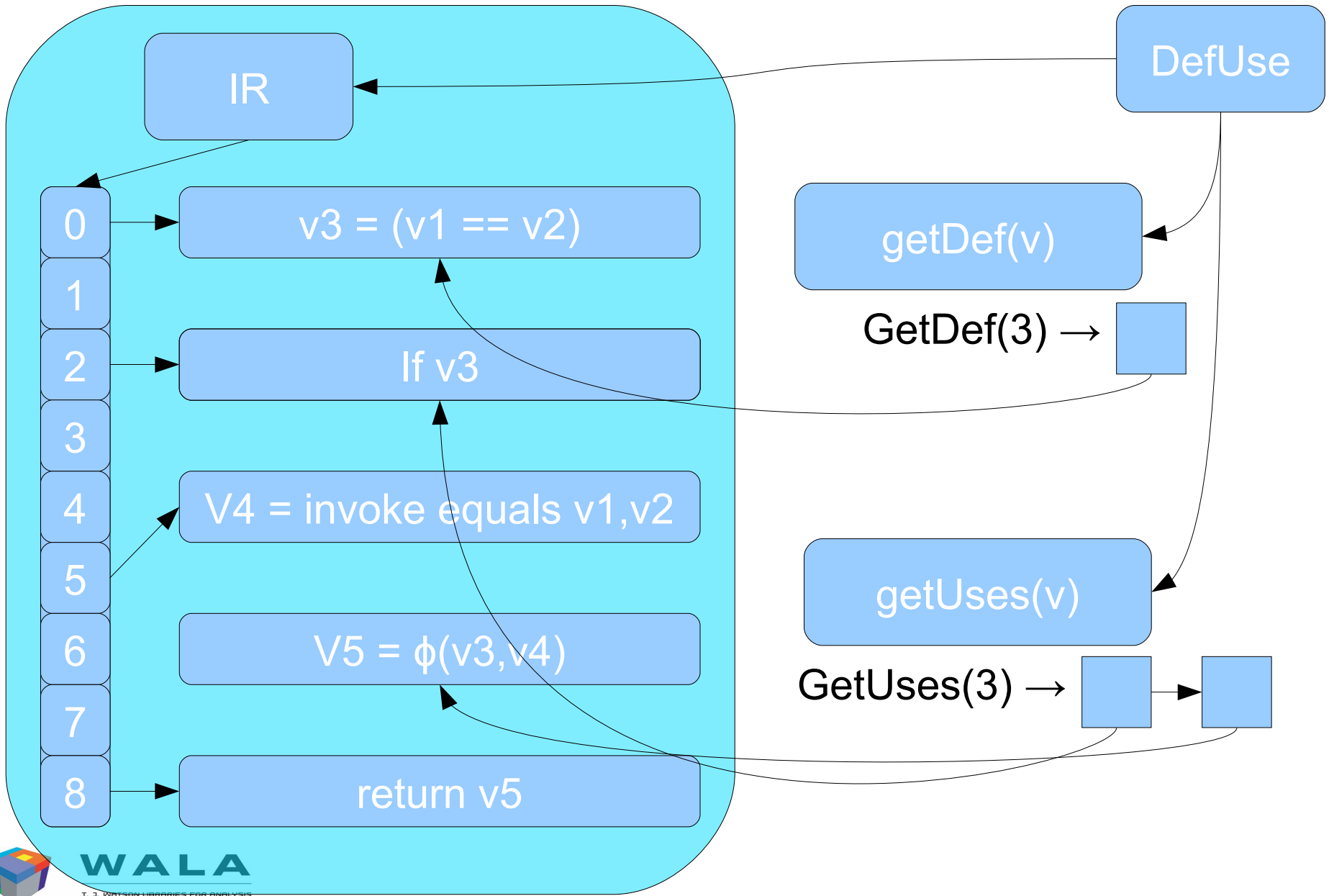
- Pi nodes provide distinct value numbers in context
 - A “copy” of a value in a distinct context
 - e.g. inside a conditional or loop
- Used to denote precise information
 - e.g. aliasing with other values
 - e.g. precise type
- Specified by policy during IR creation



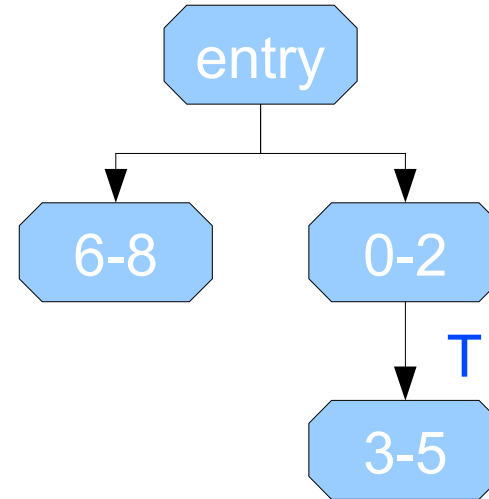
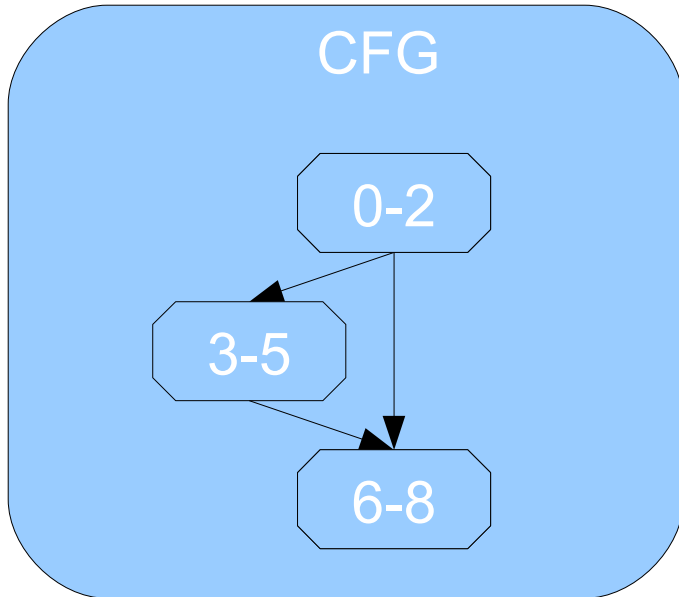
IR Structure: Pi Nodes



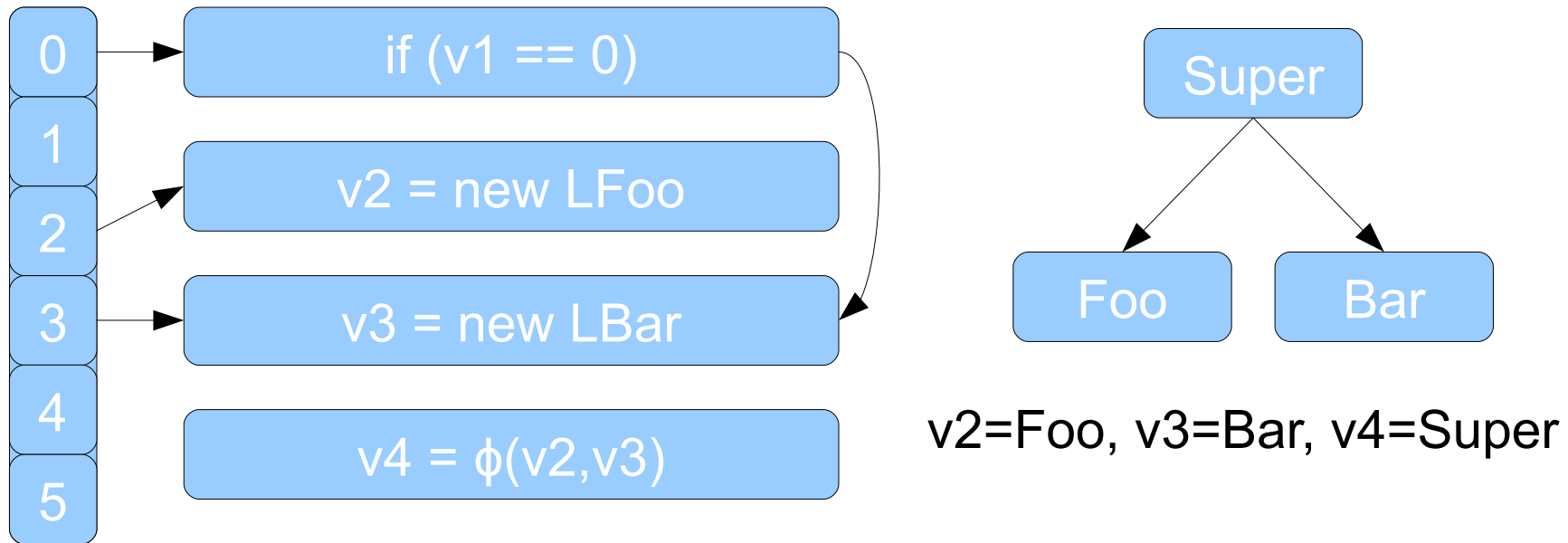
IR Utilities: DefUse



IR Utilities: CDG



IR Utilities: Type Inference



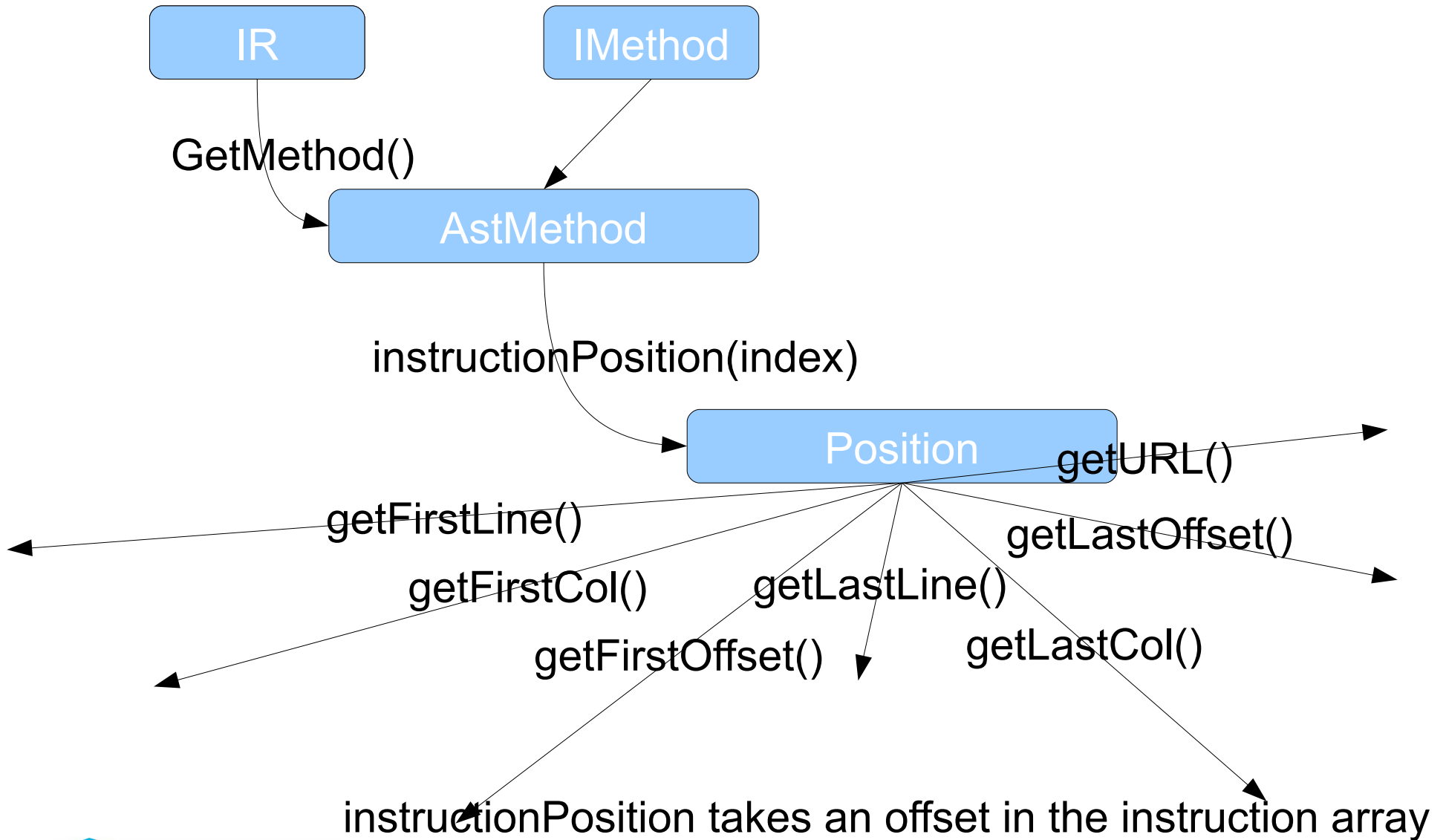
Compute most precise 'most general type'

- Uses declared types and other known types
- e.g. concrete types from constants
- e.g. concrete types from allocation

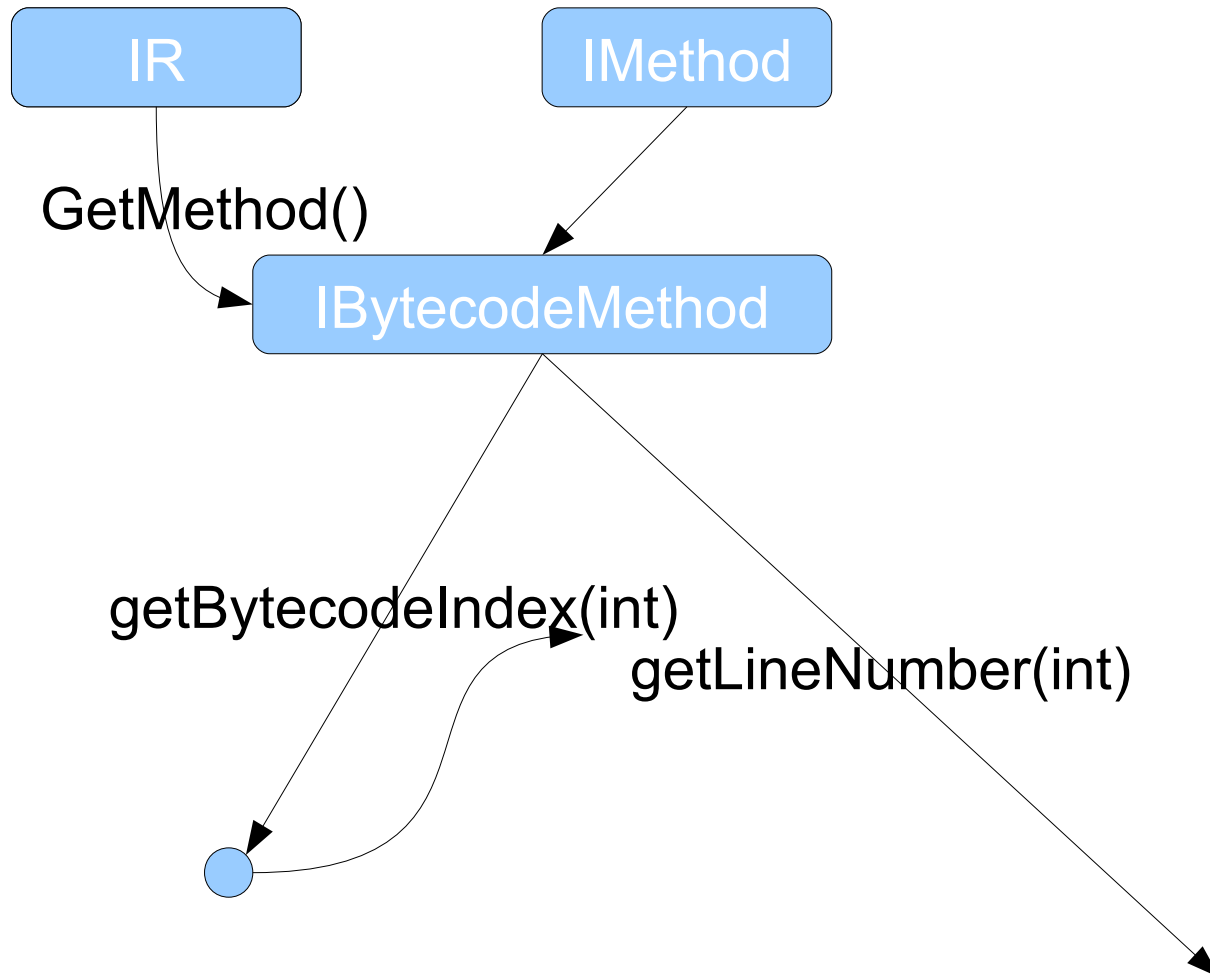
Interface allows use across languages

```
new TypeInference(ir, doPrimitives); getType(vn)
```

IR Source: CAst Source Map

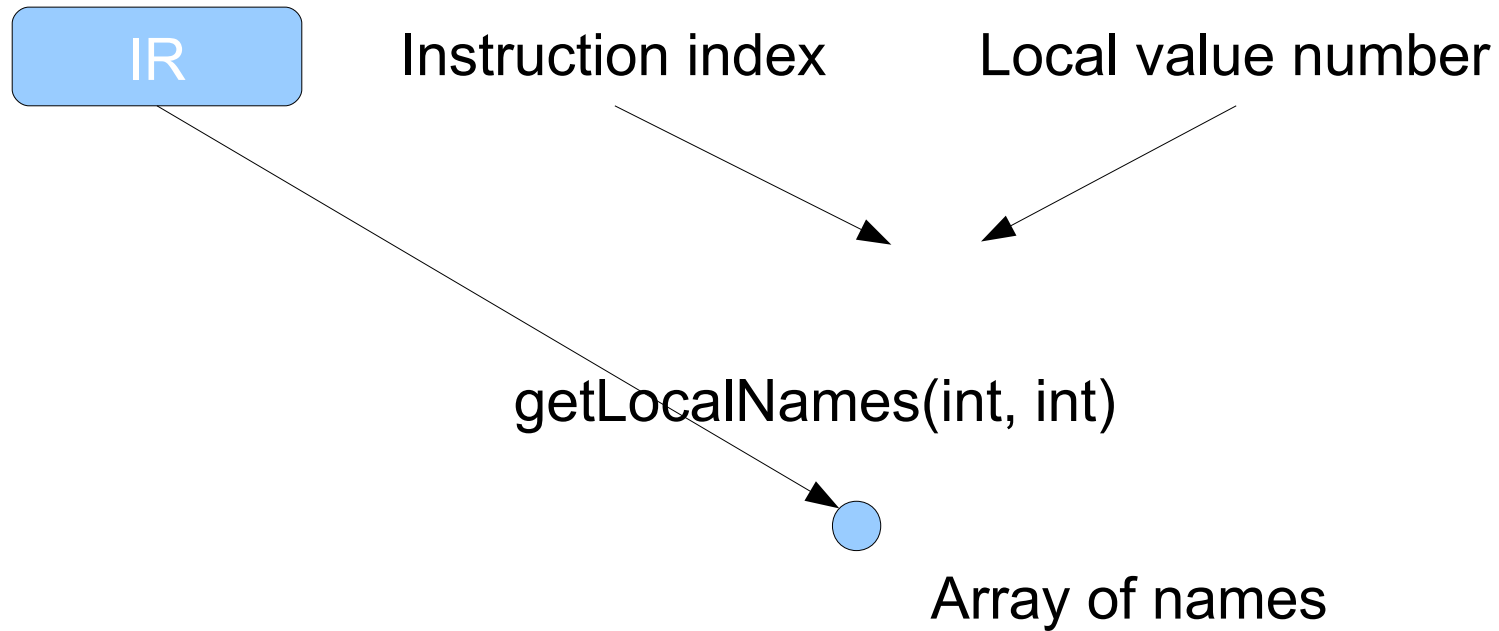


IR Source: Bytecode Map



GetBytecodeIndex takes an offset in the instruction array

IR Source: Local names



SCOPES AND CLASS HIERARCHIES



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Building a Call Graph

```
buildCG(String jarFile) {  
    // represents code to be analyzed  
    AnalysisScope scope = AnalysisScopeReader           (1)  
        .makeJavaBinaryAnalysisScope(jarFile, null);  
    // a class hierarchy for name resolution, etc.  
    IClassHierarchy cha = ClassHierarchy.make(scope);    (2)  
    // what are the call graph entrypoints?  
    Iterable<Entrypoint> e =                             (3)  
        Util.makeMainEntrypoints(scope, cha);  
    // encapsulates various analysis options  
    AnalysisOptions o = new AnalysisOptions(scope, e);   (4)  
    // builds call graph via pointer analysis  
    CallGraphBuilder builder =                           (5)  
        Util.makeZeroCFABuilder(o, new AnalysisCache(),  
                                cha, scope);  
    CallGraph cg = builder.makeCallGraph(o, null);      (6)  
}
```



AnalysisScope

◆ Represents a set of files to analyze

◆ To construct from classpath:

```
AnalysisScopeReader.makeJavaBinaryAnalysisScope()
```

◆ To read info from scope text file:

```
AnalysisScopeReader.readJavaScope()
```

- Each line of scope file gives loader, lang, type, val

- E.g., “Application,Java,jarFile,bcel-5.2.jar”

- Common types: classFile, sourceFile, binaryDir, jarFile

- Examples in `com.ibm.wala.core.tests/dat`

◆ Exclusions: exclude some classes from consideration

- Used to improve scalability of pointer analysis, etc.

- Also specified in text file; see, e.g.,

```
com.ibm.wala.core.tests/dat/GUIExclusions.txt
```



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Background: Class Loaders

- ◆ In Java, a class is identified by name and class loader
 - E.g., `< Primordial, java.lang.Object >`
- ◆ Class loaders form a tree, rooted at Primordial
- ◆ Name lookup first delegates to parent class loader
 - So, can't write an app class `java.lang.Object`
- ◆ User-defined class loaders can provide isolation
 - Used by Eclipse for plugins, J2EE app servers
- ◆ **WALA naming models class loaders**



Multiple Names in Bytecode

```
// this is java.lang.Object  
class Object {  
    public String toString() { ... }  
}  
// no overriding of toString()  
class B extends Object {}  
class A extends B {}
```

Legal names in bytecode:

```
<Application, A, toString()>  
<Application, B, toString()>  
<Application, java.lang.Object, toString()>  
<Primordial, java.lang.Object, toString()>
```

Resolved entity:

```
<Primordial, java.lang.Object, toString()>
```



WALA Name Resolution

Entity references resolved via IClassHierarchy

Entity	Reference Type	Resolved Type	Resolver Method
class	TypeReference	IClass	lookupClass()
method	MethodReference	IMethod	resolveMethod()
Field	FieldReference	IField	resolveField()



More on class hierarchies

- ◆ For Java class hierarchy: `ClassHierarchy.make(scope)`
- ◆ Supports Java-style subtyping (single inheritance, multiple interfaces)
- ◆ Necessary for constructing method IRs, since only resolved `IMethods` have bytecode info
- ◆ Watch out for memory leaks!
 - Resolved entities (`IClass`, `IMethod`, etc.) keep pointers back to class hierarchy
 - In general, use entity references in analysis results



INTERPROCEDURAL DATAFLOW ANALYSIS



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Tabulation-Based Analysis

(Reps, Horwitz, Sagiv, POPL95)

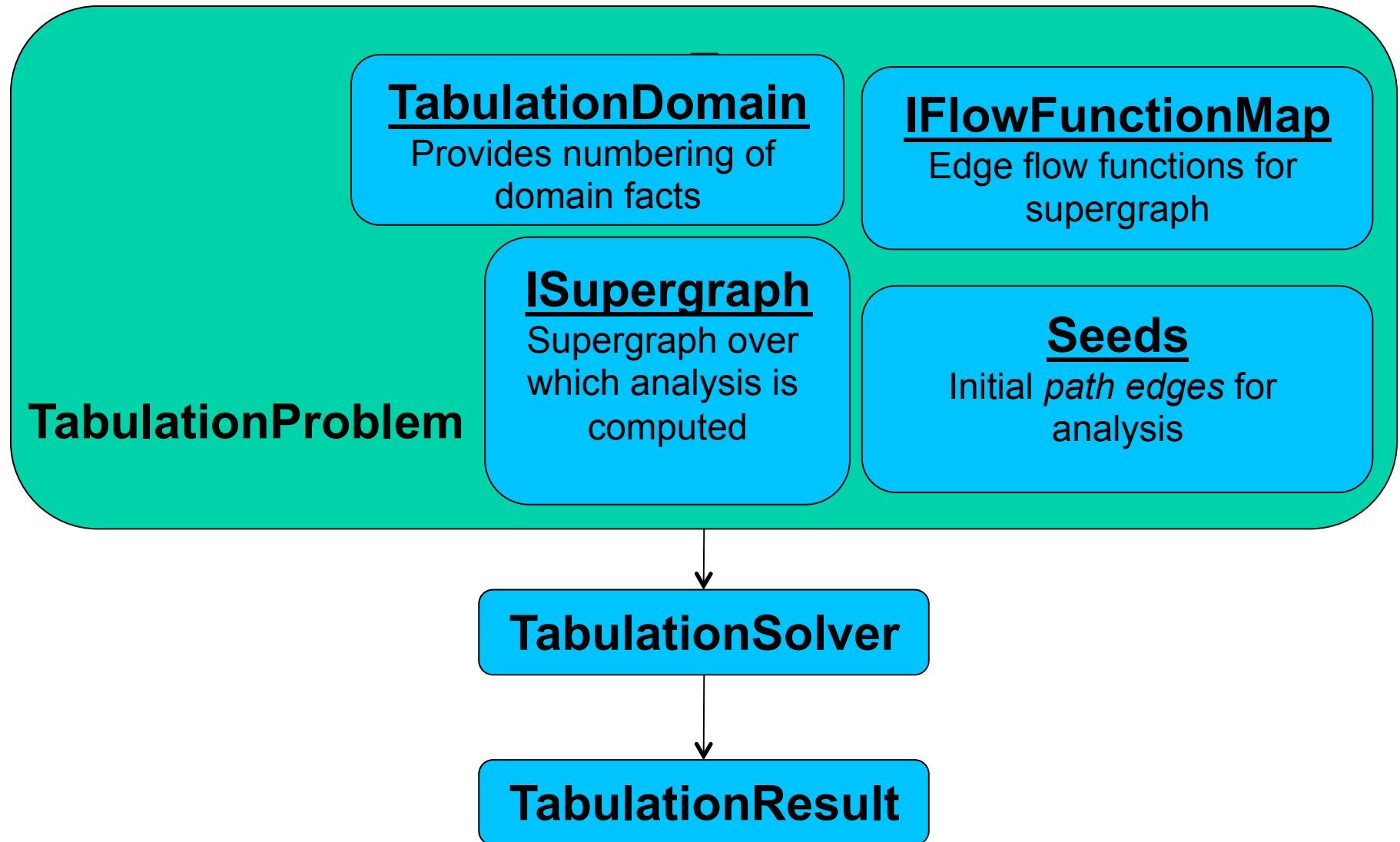
- ◆ **“Functional approach” to context-sensitive analysis (Sharir and Pnueli, 1981)**
- ◆ **Tabulates partial function summaries on demand**
- ◆ **Some enhancements in WALA’s implementation**
 - **Multiple return sites for calls (for exceptions)**
 - **Optional merge operators**
 - **Handles partially balanced problems**
 - **Customizable worklist orderings**



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Tabulation Overview



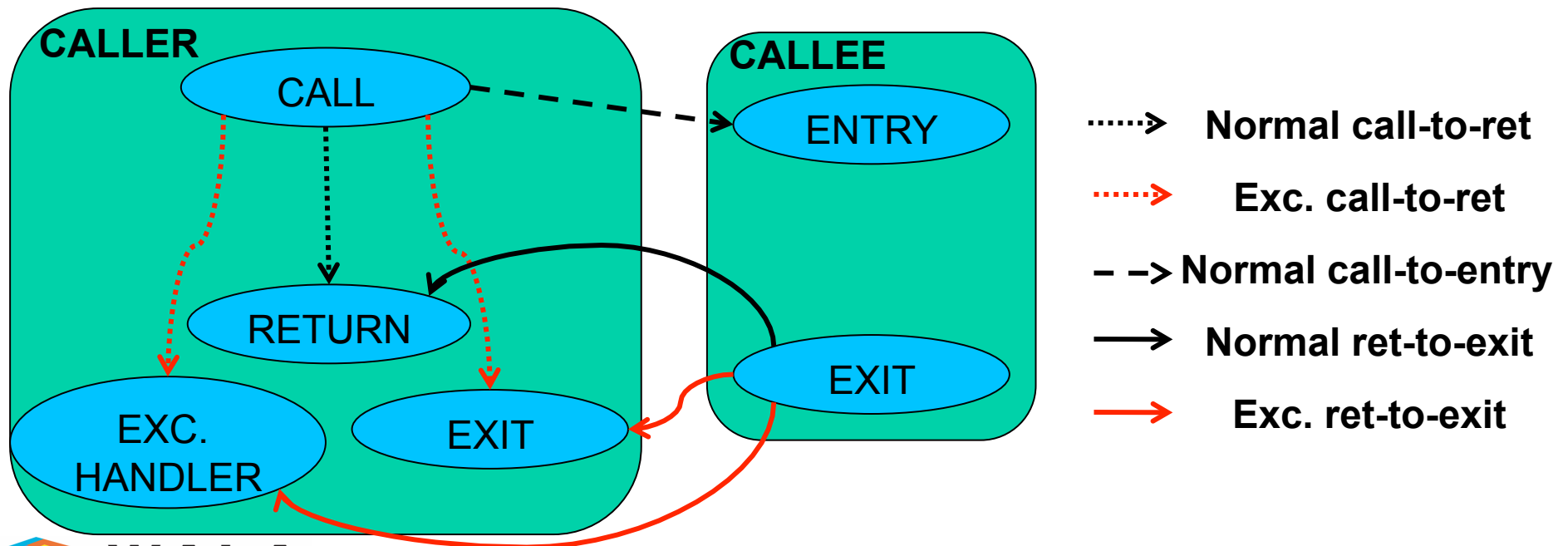
Supergraph

- ◆ Collection of “procedure graphs,” connected by calls

- ICFGSupergraph: procedure graphs are CFGs
- SDGSupergraph: procedure graphs are PDGs

- ◆ Example call representation for ICFGSupergraph

- (For general supergraph , possibly many calls, returns, entries, exits)



Domain / Flow Functions / Seeds

◆ `TabulationDomain`

- Maintains mapping from facts to integers
- Controls worklist priorities (optional)

◆ `IFlowFunctionMap`

- Flow functions on supergraph edges
- All functions map `int` (or two `ints`) to `IntSet` (via `TabulationDomain`)
- Function for each type of edge (normal, call->return, call->entry, exit->return)
- Also, call->return function for “missing” calls
 - For handling missing code, CG expansion (Snugglebug)

◆ `Seeds (TabulationProblem.initialSeeds ())`

- Depends on problem / domain representation



Partially Balanced Problems

- ◆ For when flows can start / end in a non-entrypoint
 - E.g., slice from non-entrypoint statement
- ◆ `PartiallyBalancedTabulationProblem`
 - Additional “unbalanced” return flow function for return without a call
 - `getFakeEntry()`: source node for path edges of partially balanced flows
- ◆ Compute with `PartiallyBalancedTabulationSolver`
- ◆ Examples: `ContextSensitiveReachingDefs`, `Slicer`



Debugging Your Analysis

- ◆ **IFDSExplorer**
 - Gives GUI view of analysis result
 - Needs paths to GraphViz dot executable and PDF viewer
- ◆ **Set VM property `com.ibm.wala.fixedpoint.impl.verbose` to true for occasional lightweight info**
- ◆ **Increase `TabulationSolver.DEBUG_LEVEL` for detailed info**



Deep Dive: Reaching Defs

- ◆ The classic dataflow analysis, for Java static fields
- ◆ Three implementations available in `com.ibm.wala.core.tests`
 - `IntraprocReachingDefs`
 - Uses `BitVectorSolver`, a specialized `DataflowSolver`
 - `ContextInsensitiveReachingDefs`
 - Uses `BitVectorSolver` over interprocedural CFG
 - `ContextSensitiveReachingDefs`
 - Uses `TabulationSolver`
- ◆ We'll focus on `ContextSensitiveReachingDefs`



Example

```
class StaticDataflow {
  static int f, g;
  static void m() { f = 2; }
  static void testInterproc() {
    f = 3;
    m(); (1)
    g = 4;
    m(); (2)
  }
}
```

**Context-sensitive analysis should give different result
after (1) and (2)**



The Domain and Supergraph

◆ Supergraph: `ICFGSupergraph`

- Procedures: call graph nodes (`CGNode`)
 - In context-sensitive call graph, possibly many `CGNodes` for one `Imethod`
- Nodes: `BasicBlockInContext<IExplodedBasicBlock>`
 - “exploded” basic block has at most one instruction (eases writing transfer functions)
 - `BasicBlockInContext` pairs BB with enclosing `CGNode`

◆ Domain (static field writes): `Pair<CGNode, Integer>`

- `Integer` is index in IR instruction array; only valid way to uniquely identify IR instruction
- `ReachingDefsDomain` extends `MutableMapping` to maintain fact numbering



Flow Functions (1)

- ◆ Normal flow for non-putstatics is `IdentityFlowFunction.identity()`
- ◆ Most call-related flow functions are also identity
 - Since static fields are in global scope
- ◆ Call-to-return function is `KillEverything.singleton()`
 - Defs must survive callee to reach return



Flow Functions (2)

Normal flow function for putstatic (modified for formatting / clarity)

```
public IntSet getTargets(int d1) {
    IntSet result = MutableSparseIntSet.makeEmpty();
    // first, gen this statement
    int factNum = domain.getMappedIndex(Pair.make(node, index));
    result.add(factNum);
    // if incoming statement defs the same static field, kill it;
    // otherwise, keep it
    if (d1 != factNum) { // must be different statement
        IField sf = cha.resolveField(putInstr.getField());
        Pair<CGNode, Integer> other = domain.getMappedObject(d1);
        SSAPutInstruction otherPut = getPutInstr(other);
        IField otherSF = cha.resolveField(otherPut.getField());
        if (!sf.equals(otherSF)) { result.add(d1); }
    }
    return result;
}
```



Seeds

- ◆ **Standard tabulation approach: special '0' fact**
 - Add '0 -> 0' edge to all flow functions
 - Seed with $(\text{main_entry}, 0) \rightarrow (\text{main_entry}, 0)$
- ◆ **Our approach: partially balanced tabulation**
 - For field write numbered n in basic block b of method m , add seed $(m_entry, n) \rightarrow (b, n)$
 - (source fact doesn't matter)
 - Unbalanced flow function is just identity
 - Advantage: keeps other flow functions cleaner
 - See `ReachingDefsProblem.collectInitialSeeds()`



Putting it all Together

- ◆ **ReachingDefsProblem** collects domain, supergraph, flow functions, seeds

- ◆ **Running analysis (simplified):**

```
PartiallyBalancedTabulationSolver solver =  
    new PartiallyBalancedTabulationSolver(  
        new ReachingDefsProblem());  
TabulationResult result = solver.solve();
```

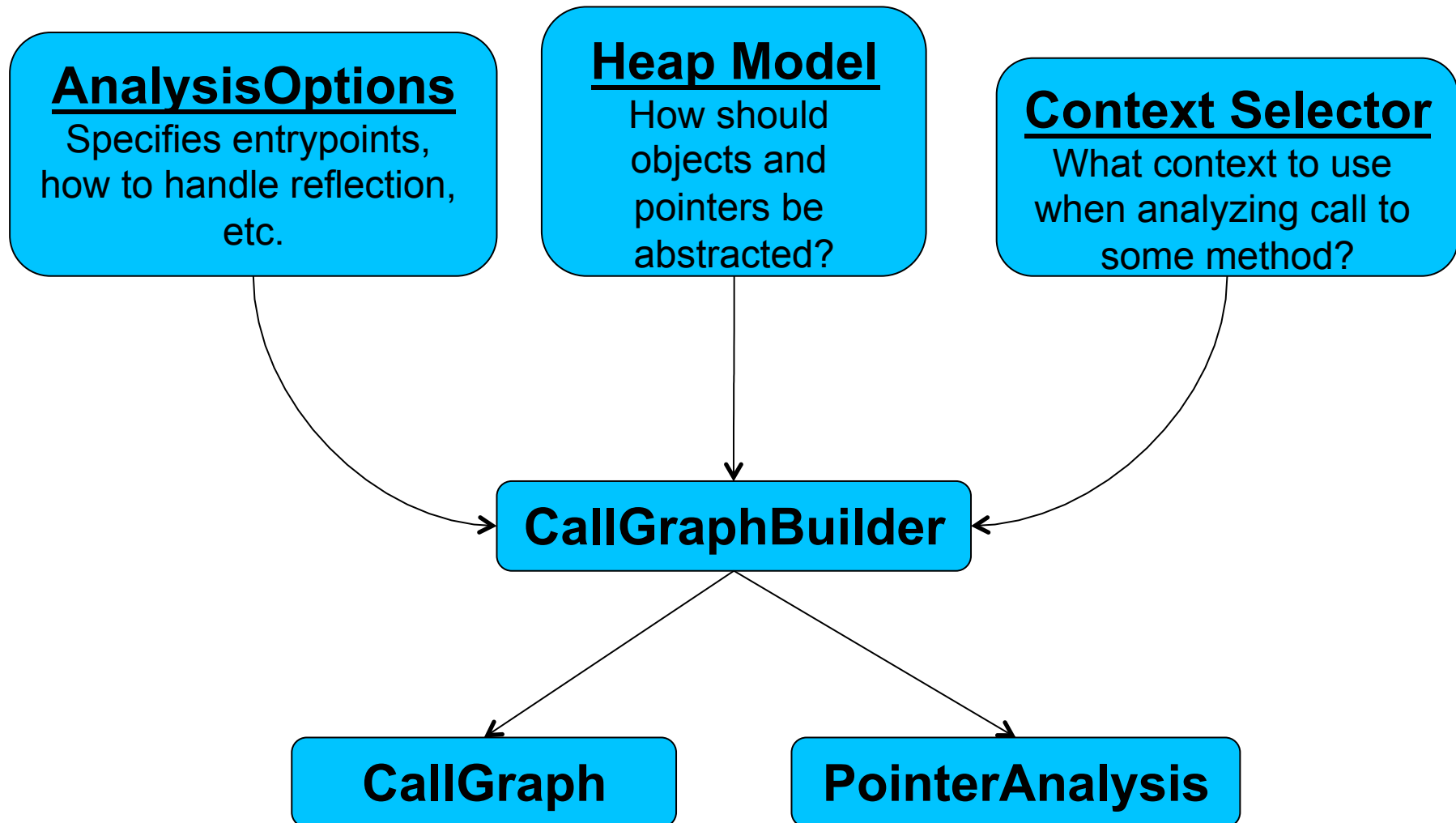
- ◆ **In the real code:**

- **Lots of long generic type instantiations (sigh)**
- **Handling `CancelException` (enables cancelling running analysis from GUI)**



CALL GRAPHS / POINTER ANALYSIS

Call Graph Builder Overview



Entrypoints

◆ What are entrypoint methods?

- `main()` method
 - `Util.makeMainEntrypoints()`
- All application methods
 - `AllApplicationEntrypoints`
- JavaEE Servlet methods, Eclipse plugin entries, ...

◆ What types are passed to entrypoint arguments?

- Just declared parameter types (`DefaultEntrypoint`)
- Some concrete subtype (`ArgumentTypeEntrypoint`)
- All subtypes (`SubtypesEntrypoint`)



Heap Model

- ◆ Controls abstraction of pointers and object instances
- ◆ InstanceKey: abstraction of an object
 - All objects of some type (`ConcreteTypeKey`)
 - Objects allocated by some statement in some calling context (`AllocationSiteInNode`)
 - `ZeroXInstanceKeys`: customizable factory
- ◆ PointerKey: abstraction of a pointer
 - Local variable in some calling context (`LocalPointerKey`)
 - Several merged vars (offline substitution), etc.



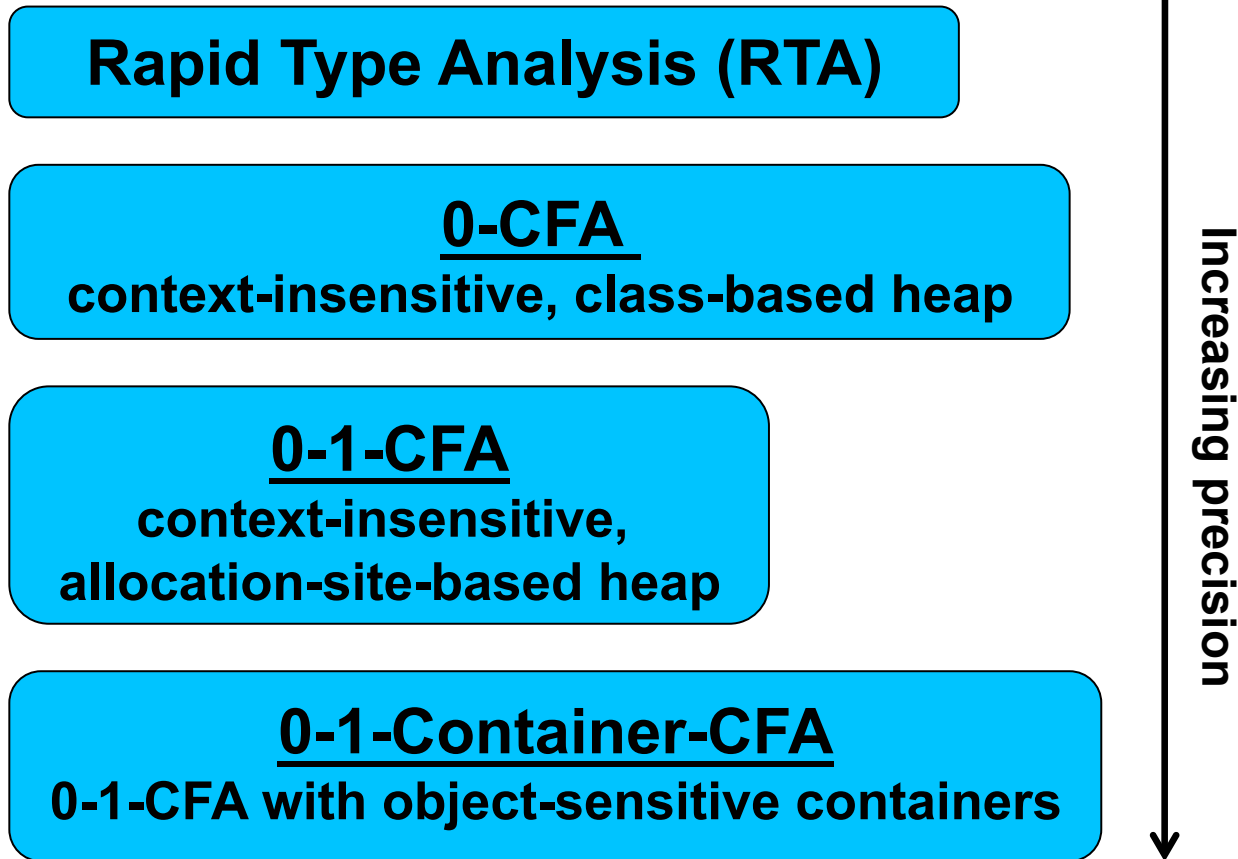
Context Selector

- ◆ Gives context to use for callee method at some call site
- ◆ Context examples
 - The default context (Everywhere)
 - A call string (CallStringContext)
 - Receiver object (ReceiverInstanceContext)
- ◆ ContextSelector examples
 - nCFAContextSelector: n-level call strings
 - ContainerContextSelector: object sensitivity for containers



Built-In Algorithms

(Grove and Chambers, TOPLAS 2001)



For builders, see `com.ibm.wala.ipa.callgraph.impl.Util`



Performance Tips

- ◆ **Use AnalysisScope exclusions**
 - Often, much of standard library (e.g., GUI libraries) is irrelevant
- ◆ **Analyze older libraries**
 - Java 1.4 libraries much smaller than Java 6
- ◆ **Tune context-sensitivity policy**
 - E.g., more sensitivity just for containers



Code Modelling (Advanced)

- ◆ **SSAContextInterpreter: builds SSA for a method**
 - Normally, based on bytecode
 - Customized for reflection, `Object.clone()`, etc.
- ◆ **MethodTargetSelector: determines method dispatch**
 - Normally, based on types / class hierarchy
 - Customized for native methods, JavaEE, etc.
- ◆ **ClassTargetSelector: determines types of allocated objects**
 - Normally, type referenced in `new` expression
 - Customized for adding synthetic fields, JavaEE, etc.



Refinement-Based Points-To Analysis

- ◆ **Refines analysis precision as requested by client**
 - **Computes results on demand**
 - **See Sridharan and Bodik, PLDI 2006**
- ◆ **Implemented in `DemandRefinementPointsTo`**
 - **Baseline analysis is context insensitive**
 - **Field sensitivity, on-the-fly call graph via refinement**
 - **Context sensitivity (modulo recursion), other regular properties via additional state machines**
 - **Refinement policy can be easily customized**
 - **Can also compute “flows to” on demand**
- ◆ **Usage fairly well documented on wiki**
- ◆ **See `DemandCastChecker` for an example client**

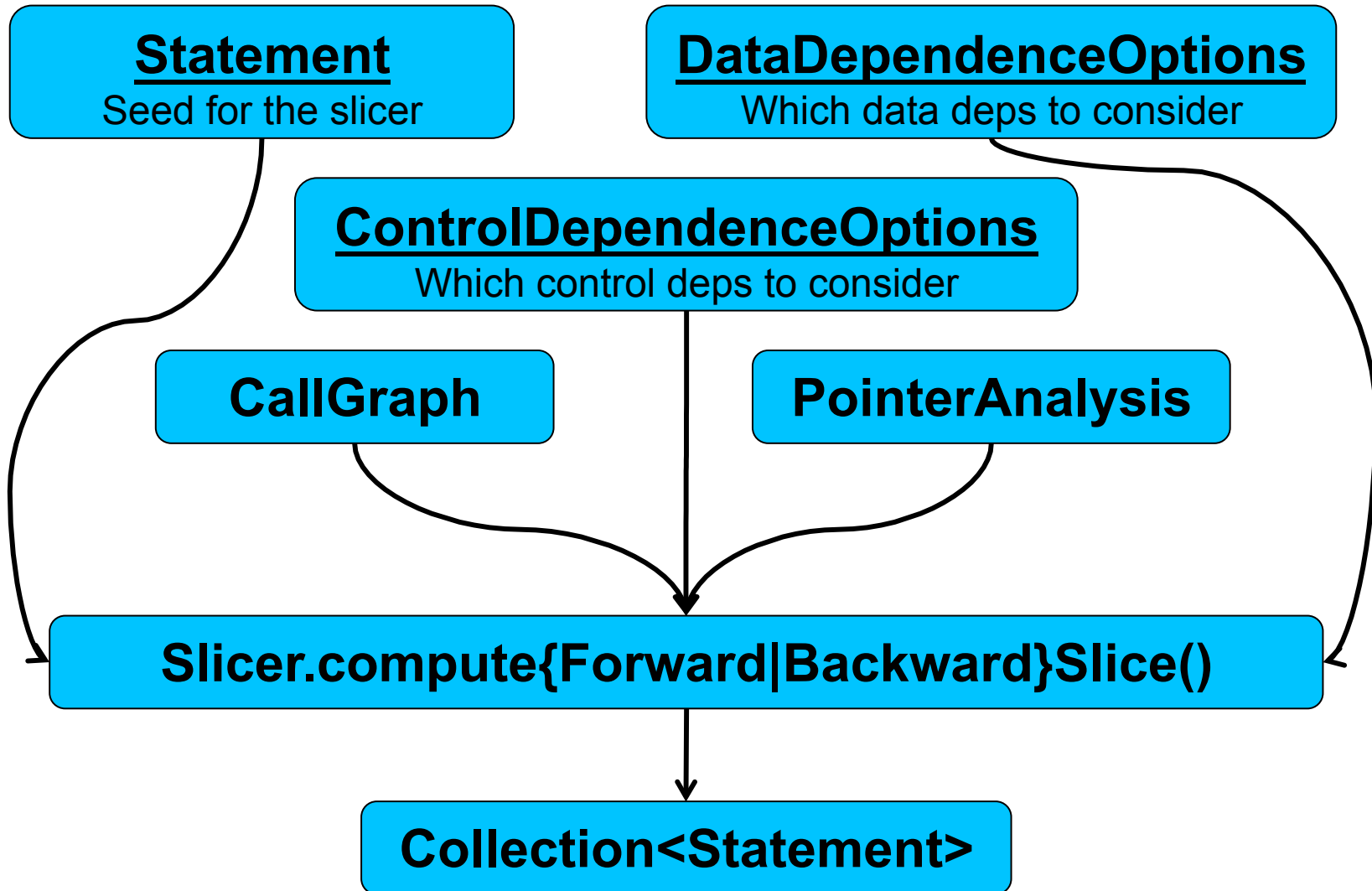


SLICING



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Slicer Overview



Statement

- ◆ Identifies a node in the System Dependence Graph (SDG) [Horwitz,Reps,Binkley,TOPLAS'90]
- ◆ Key statement types
 - NormalStatement
 - Normal SSA IR instruction
 - Represented by CGNode and instruction index
 - ParamCaller, ParamCallee
 - Extra nodes for modeling parameter passing
 - SDG edges from def -> ParamCaller -> ParamCallee -> use
 - NormalReturnCaller, NormalReturnCallee
 - Analogous to ParamCaller, ParamCallee
 - Also ExceptionalReturnCaller/Callee
 - HeapParamCaller, HeapParamCallee, etc.
 - For modeling interprocedural heap-based data deps
 - Edges via interprocedural mod-ref analysis



Dependence Options

◆ DataDependenceOptions

- **FULL** (all deps) and **NONE** (no deps)
- **NO_BASE_PTRS**: ignore dependencies for memory access base pointers
 - E.g., exclude forward deps from defs of x to $y=x.f$
- **NO_HEAP**: ignore dependencies to/from heap locs
- **NO_EXCEPTIONS**: ignore deps from throw to catch
- Various combinations (e.g., **NO_BASE_NO_HEAP**)

◆ ControlDependenceOptions

- **FULL** (all deps) and **NONE** (no deps)
- **NO_EXCEPTIONAL_EDGES**: ignore exceptional control flow



Thin Slicing

- ◆ Just “top-level” data dependencies
(see [Sridharan-Fink-Bodik PLDI’07])
- ◆ For context-*sensitive* thin slicing, use `Slicer` with `DataDependenceOptions.NO_BASE_PTRS` and `ControlDependenceOptions.NONE`
- ◆ For efficient context-*insensitive* thin slicing, use the `CISlicer` class



Performance Tips

- ◆ **Some configs do not scale to large programs**
 - E.g., context-sensitive slicing with heap deps
 - Discussion in [SFB07]
- ◆ **Run with minimum dependencies needed**
- ◆ **Apply pointer analysis scalability tips**
 - Exclusions, earlier Java libraries



INSTRUMENTING BYTECODES WITH SHRIKE



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Key Shrike Features

◆ Patch-based instrumentation API

- Each instrumentation pass implemented as a patch
- Several patches can be applied simultaneously to original bytecode
 - No worries about instrumenting the instrumentation
- Branch targets / exc. handlers automatically updated

◆ Efficient

- Unmodified class methods copied without parsing
- Efficient bytecode representation / parsing
 - Array of immutable instruction objects
 - Constant instrs represented with single shared object

◆ Some ugliness hidden

- JSRs, exception handler ranges, 64k method limit



Key Shrike Classes

ClassReader

Immutable view
of .class file info;
reads data lazily

ClassWriter

Generates JVM
representation of a
class

ShrikeCT:
reading / writing
.class files

MethodEditor

Core class for
transforming
bytecodes via patches

ClassInstrumenter

Utility for instrumenting an
existing class (mutable)

MethodData

Mutable view of
method info

CTCompiler

Compiles ShrikeBT method
into JVM bytecodes

ShrikeBT:
instrumenting
bytecodes



Instrumenting A Method (1)

```
instrument(byte[] orig, int i) {  
    // mutable helper class  
    ClassInstrumenter ci = (1)  
        new ClassInstrumenter(orig);  
    // mutable representation of method data  
    MethodData md = ci.visitMethod(i); (2)  
    // see next slide; mutates md, ci  
    doInstrumentation(md); (3)  
    // output instrumented class in JVM format  
    ClassWriter w = ci.emitClass(); (4)  
    byte[] modified = w.makeBytes(); (5)  
}
```



Instrumenting A Method (2)

```
doInstrumentation(MethodData md) {  
    // manages the patching process  
    MethodEditor me = new MethodEditor(md); (1)  
    me.beginPass(); (2)  
    // add patches  
    me.insertAtStart(new Patch() { ... }); (3)  
    me.insertBefore(j, new Patch() { ... }); (4)  
    ...  
    // apply patches (simultaneously)  
    me.applyPatches(); me.endPass(); (5)  
}
```



Shrike Clients

- ◆ **Small example: see `com.ibm.wala.shrike.bench.Bench`**
- ◆ **Dila (`com.ibm.wala.dila` in incubator)**
 - **Dynamic call graph construction**
(`CallGraphInstrumentation`)
 - **Utilities for runtime instrumentation**
 - Instrumenting class loader
 - Mechanisms for controlling what gets instrumented
 - **Work continues on better WALA integration / docs**



Java Annotation Support

◆ Supported features

- Reading .class file attributes
- Parsing some annotation info from attributes
 - E.g., generics (`com.ibm.wala.types.generics`)
- Manipulating JVM class attributes directly
 - See `ClassWriter.addClassAttribute()`

◆ Missing features

- Higher-level APIs for modifying known annotations
- Automatic fixing of `StackMapTable` attribute after instrumentation
 - Speeds bytecode verification in Java 6



Eclipse Support

- ◆ **WALA projects are Eclipse plug-ins**
 - Easy to invoke from other plug-in
- ◆ **Various utilities in `com.ibm.wala.ide` project**
 - `EclipseProjectPath`: creates `AnalysisScope` for Eclipse project
 - `JdtUtil`: find all Java projects, code within projects, etc.
- ◆ **JDT CAst frontend for Java source analysis**
- ◆ **Prototype utils in `com.ibm.wala.eclipse` project**
 - E.g., display call graph for selected project

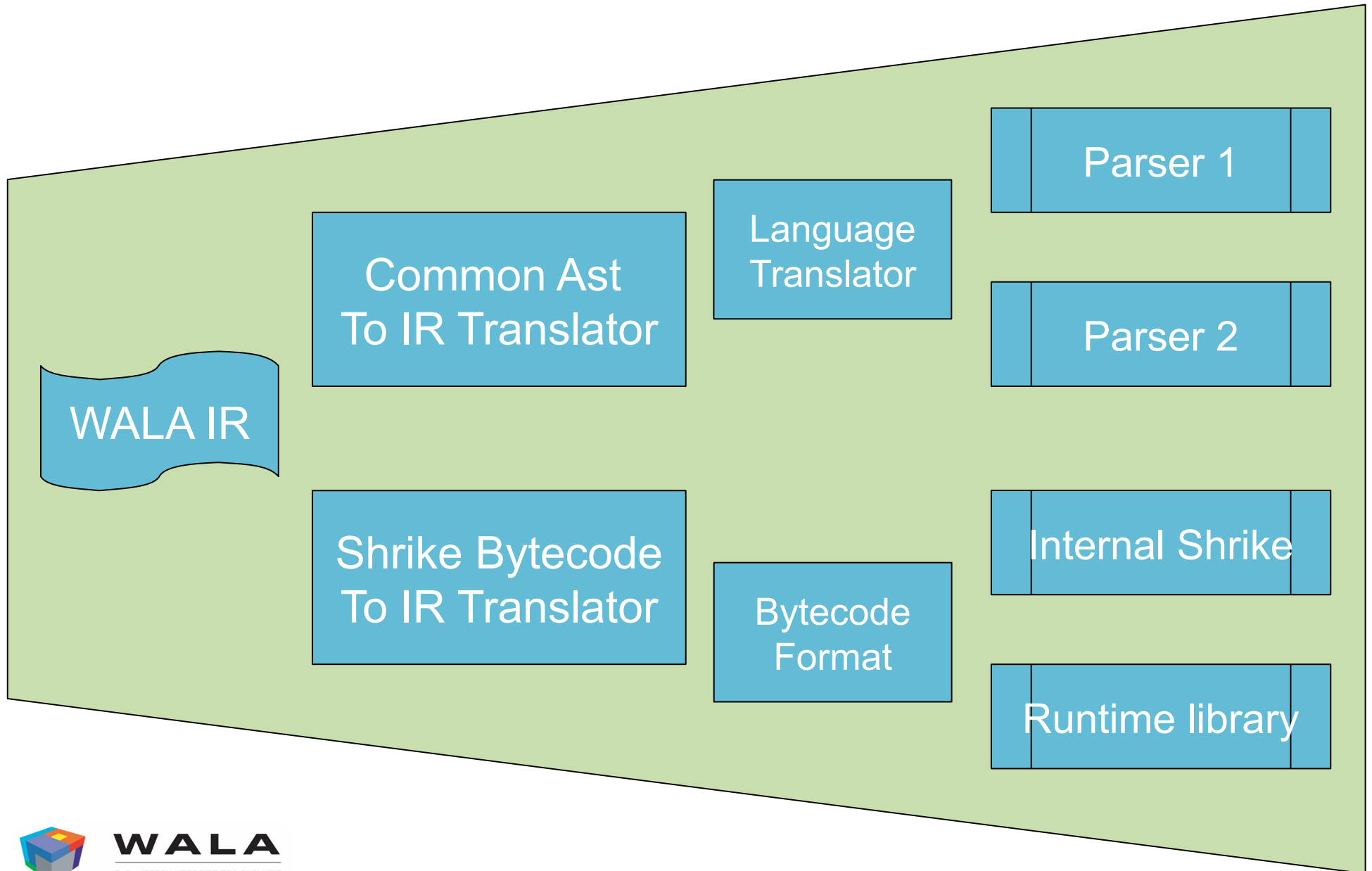


FRONT ENDS / CAST

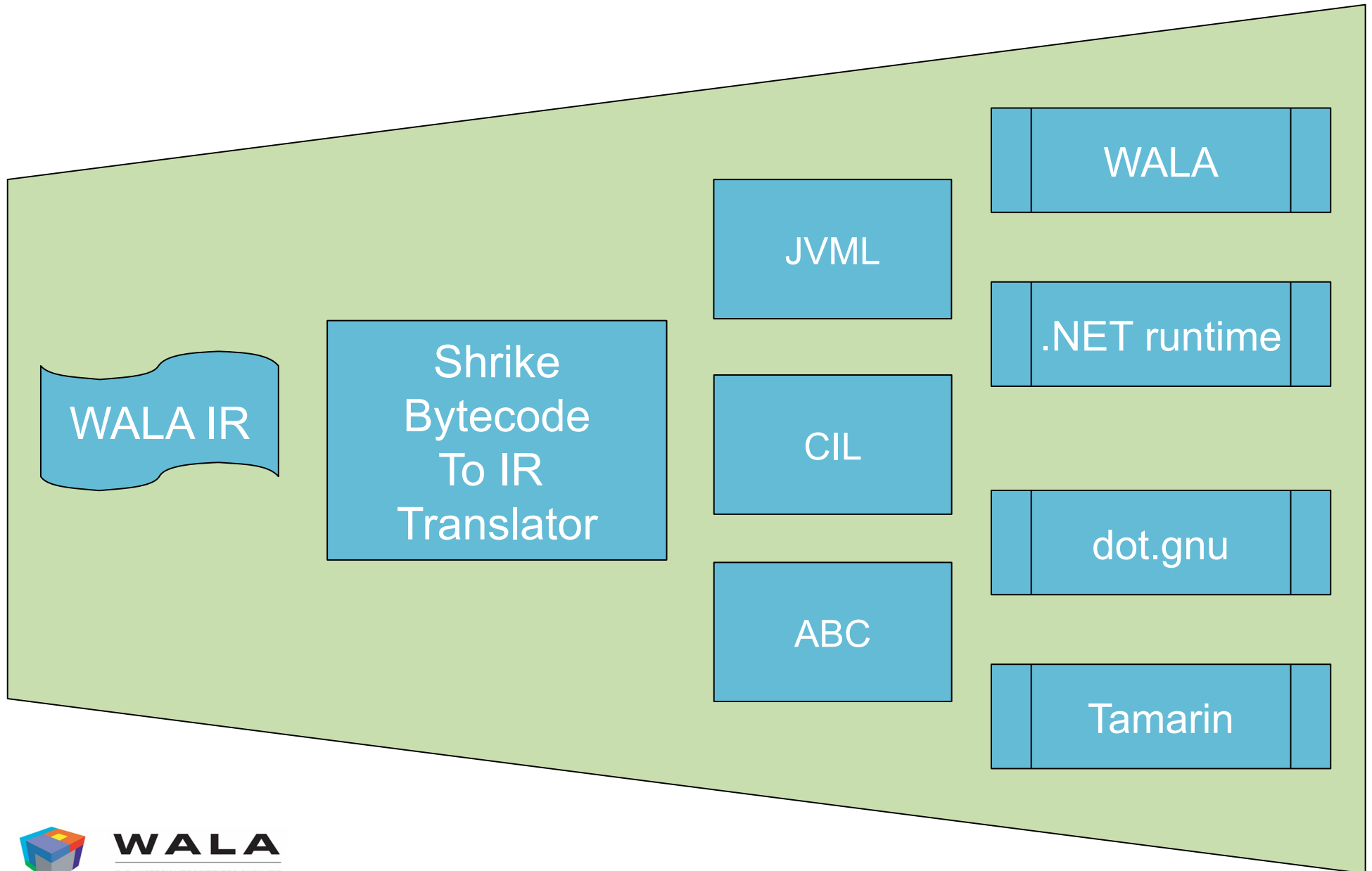


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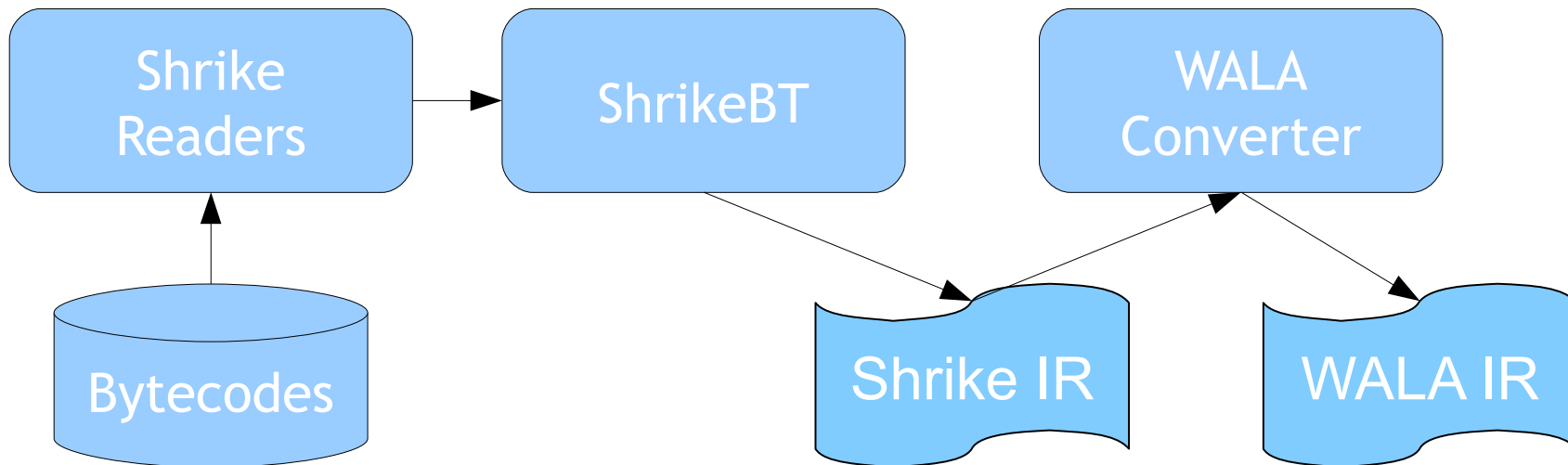
WALA Front End



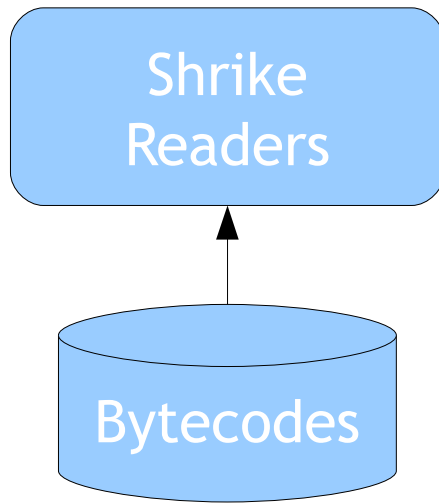
WALA Bytecode Front End



Shrike IR Construction



Shrike Readers



ShrikeCT

- JVML (java bytecode)

GNU dot.gnu

- CIL
- (internal IBM only)

WIN32

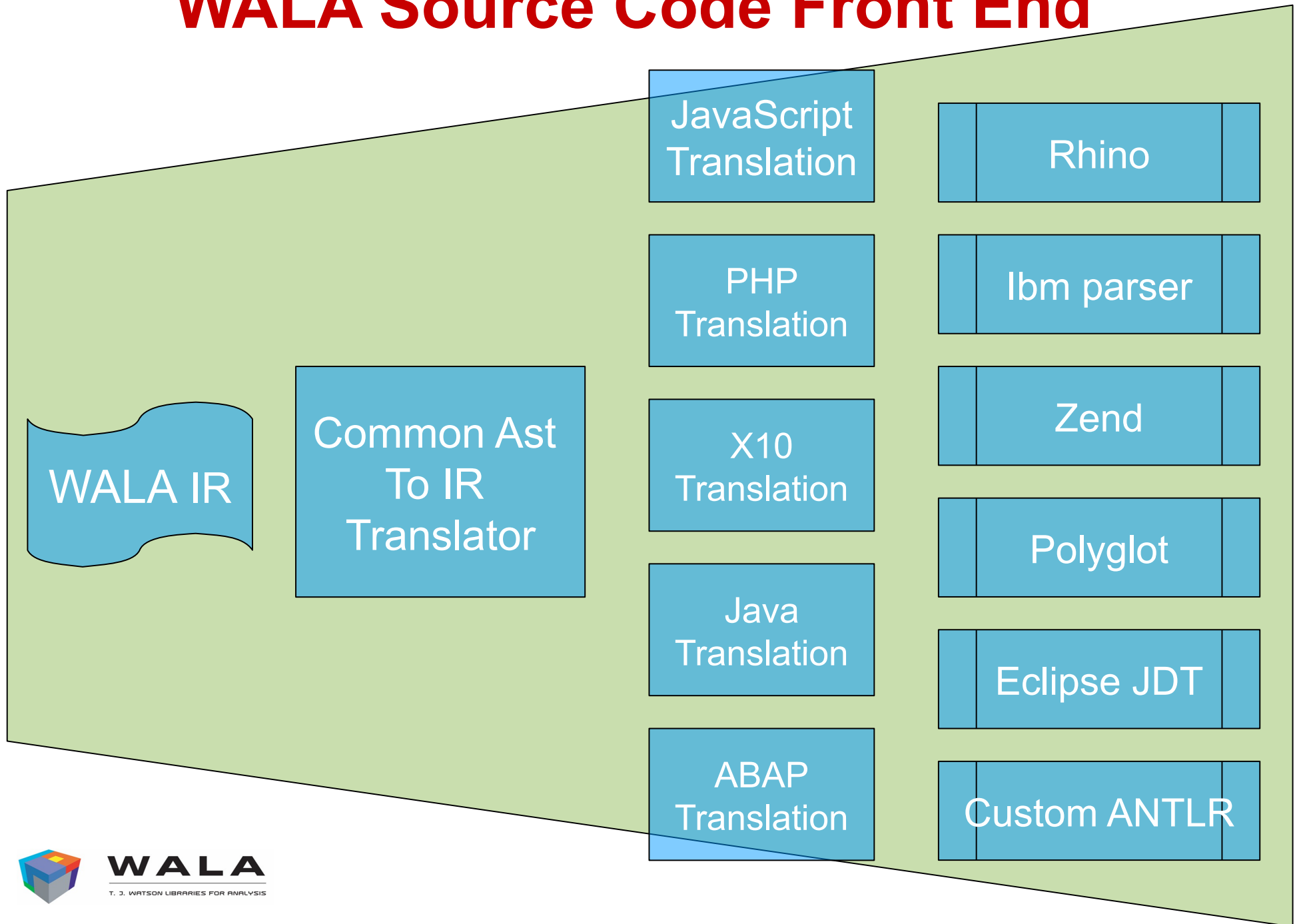
- CIL
- (IBM; Windows only)

Mozilla Tamarin

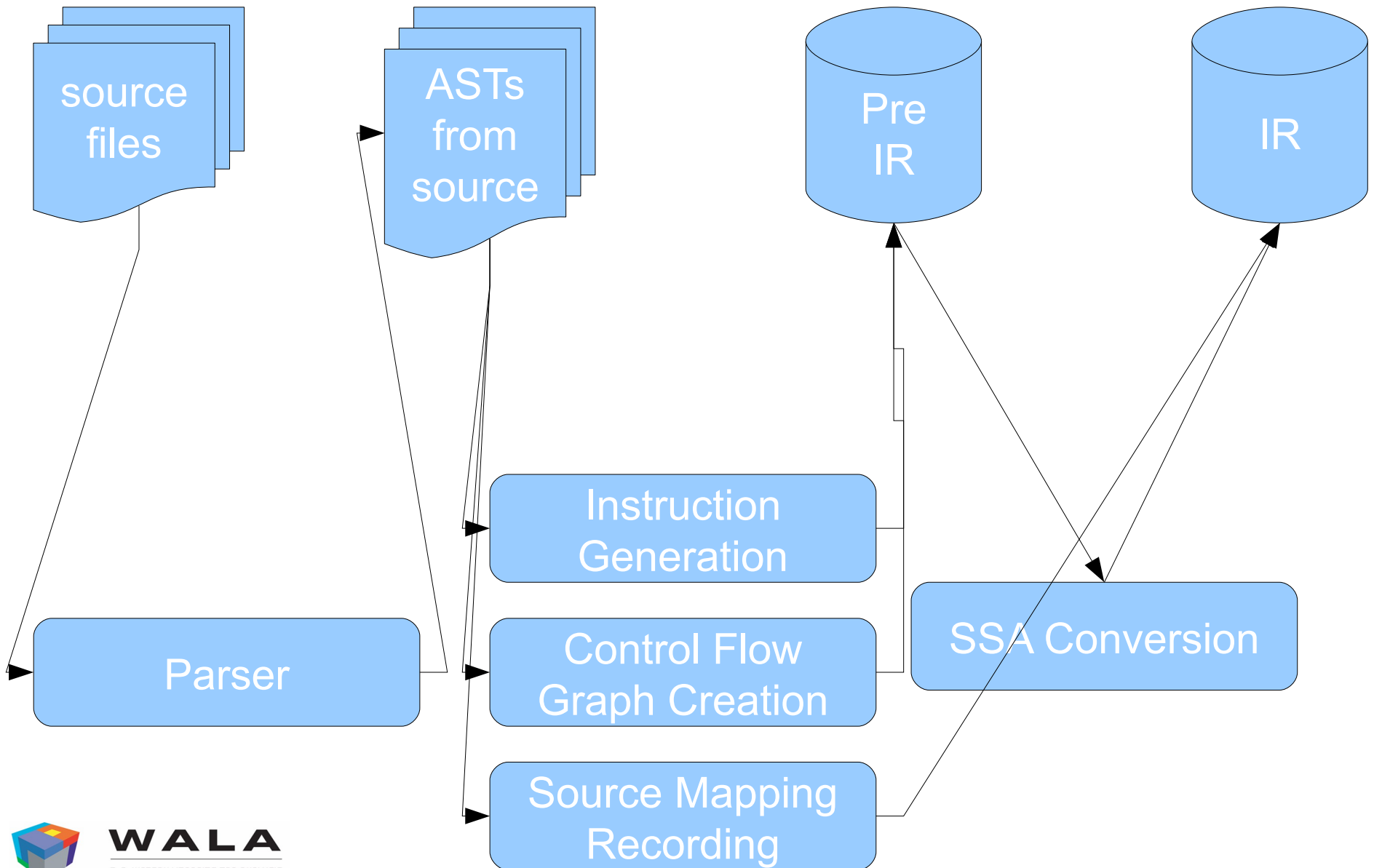
- ABC (ActionScript)
- (under development)



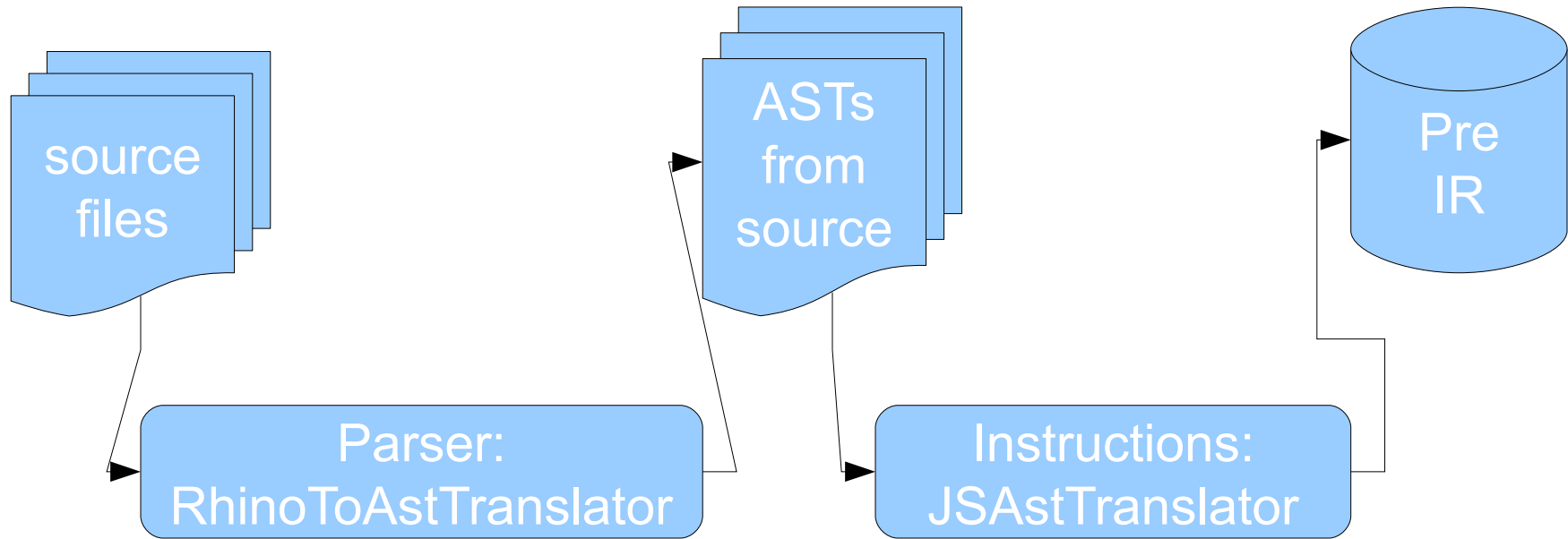
WALA Source Code Front End



CAsT IR Generation



JavaScript Instruction Generation



Translate Rhino structures to WALA Common AST (CAst)

- Combination of generic and JavaScript AST nodes
- Only piece of code that understands Rhino

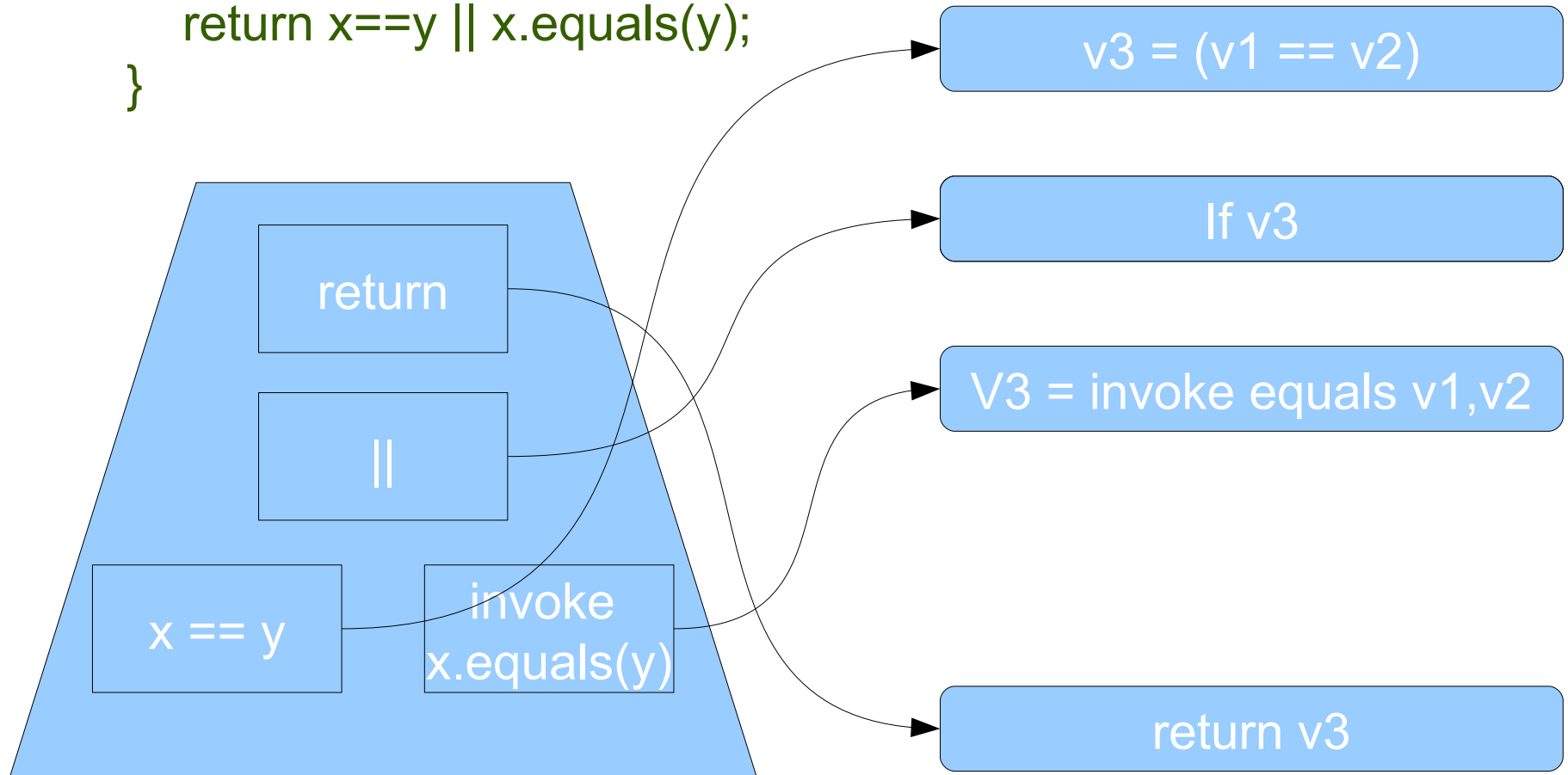
Translate CAst AST to WALA Pre IR form

- Shared by another internal JavaScript translator
- Extends generic translation machinery



Instruction Generation

```
foo(x, y) {  
    return x==y || x.equals(y);  
}
```

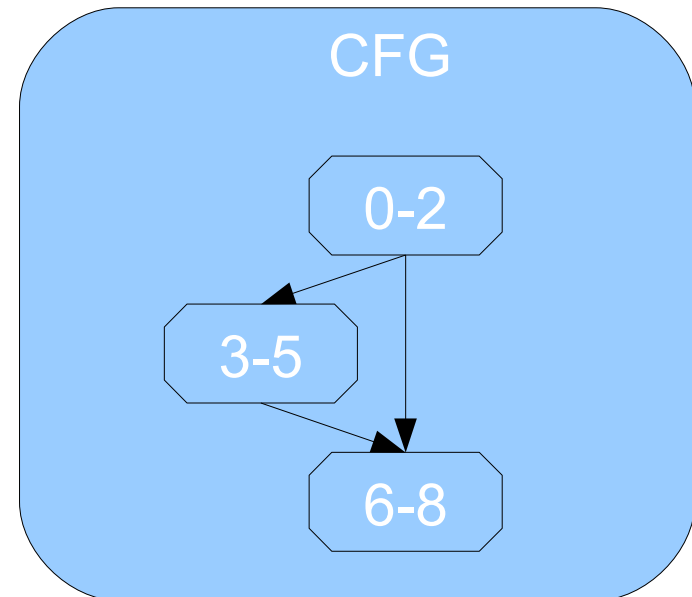
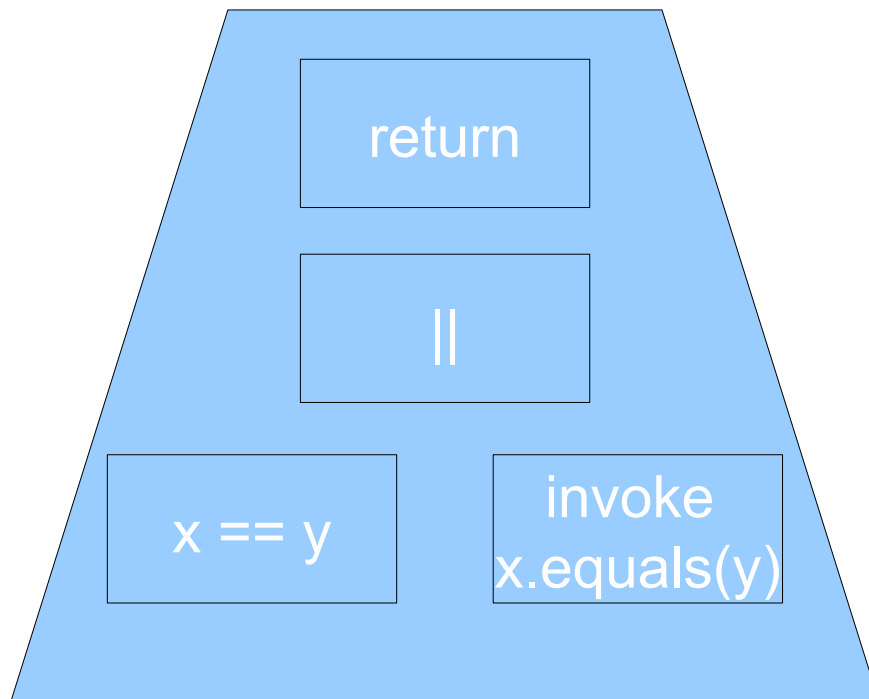


AstTranslator implements recursive AST tree walk

Control Flow Graph Creation

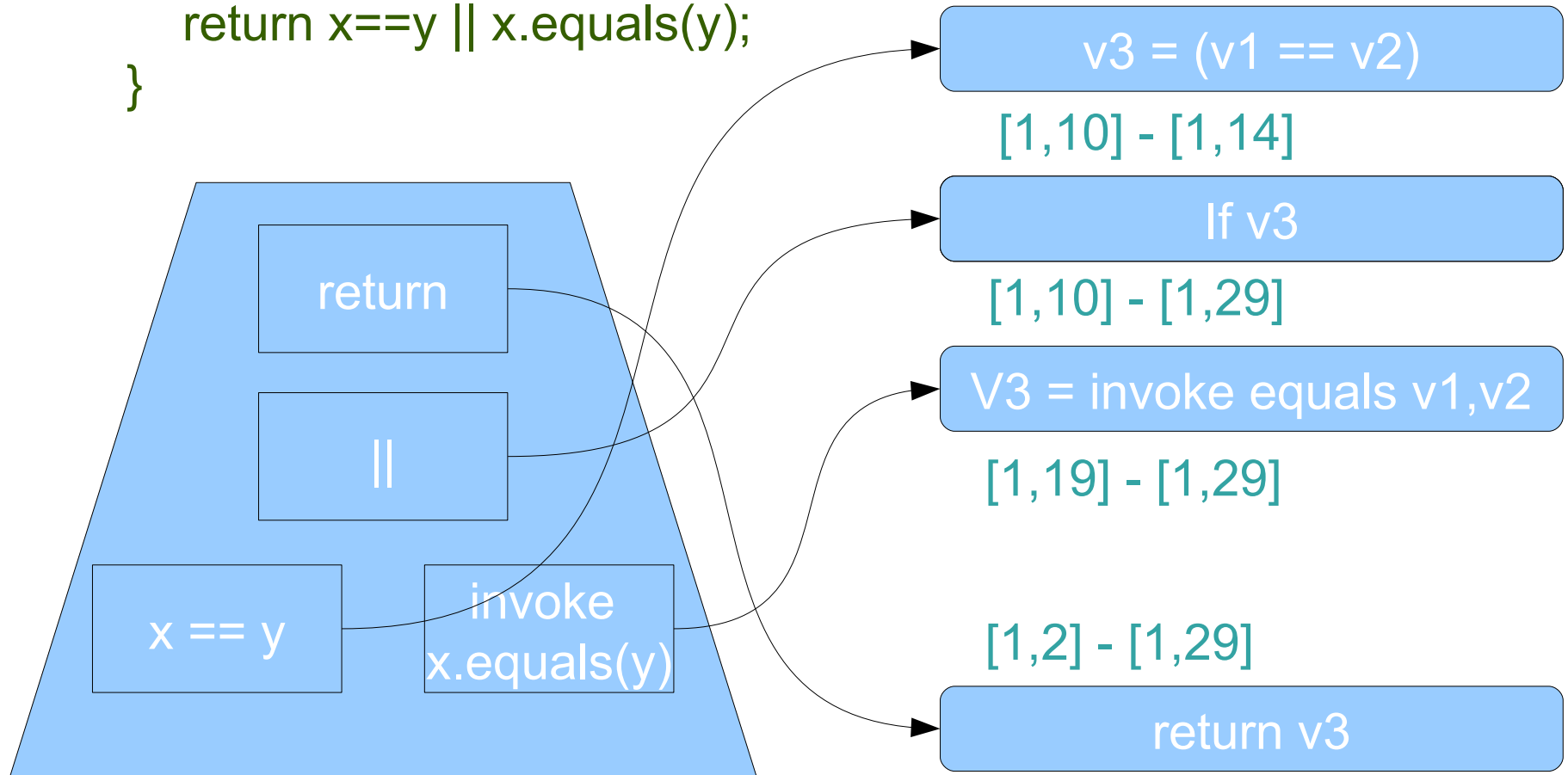
```
foo(x, y) {  
    return x==y || x.equals(y);  
}
```

```
getBlock(x : ||) {  
    b1 = getBlock(x.left);  
    b2 = getBlock(x.right);  
    b3 = new Block()  
    b1.successor = b3;  
    b3.add([b1.v == true])  
    b3.false = b2;  
}
```



Source Position Mapping

```
foo(x, y) {  
    return x==y || x.equals(y);  
}
```



AstTranslator copies source positions from AST

SSA Conversion

$v3 = (v1 == v2)$

If $v3$

$v3 = \text{invoke equals } v1, v2$

return $v3$

$v3 = (v1 == v2)$

If $v3$

$v4 = \text{invoke equals}$

$v5 = \phi(v3, v4)$

return $v5$

- WALA does copy propagation in SSA conversion
WALA implements fully-pruned SSA Conversion
– i.e. phi only inserted for live values